



NVIDIA Base Command Manager 11

Developer Manual

Revision: 9f356cbcf

Date: Tue Apr 21 2026

©2026 NVIDIA Corporation & affiliates. All Rights Reserved. This manual or parts thereof may not be reproduced in any form unless permitted by contract or by written permission of NVIDIA Corporation.

Trademarks

Linux is a registered trademark of Linus Torvalds. PathScale is a registered trademark of Cray, Inc. Red Hat and all Red Hat-based trademarks are trademarks or registered trademarks of Red Hat, Inc. SUSE is a registered trademark of SUSE LLC. NVIDIA, CUDA, GPUDirect, HPC SDK, NVIDIA DGX, NVIDIA Nsight, and NVLink are registered trademarks of NVIDIA Corporation. FLEXlm is a registered trademark of Flexera Software, Inc. PBS Professional, and Green Provisioning are trademarks of Altair Engineering, Inc. All other trademarks are the property of their respective owners.

Rights and Restrictions

All statements, specifications, recommendations, and technical information contained herein are current or planned as of the date of publication of this document. They are reliable as of the time of this writing and are presented without warranty of any kind, expressed or implied. NVIDIA Corporation shall not be liable for technical or editorial errors or omissions which may occur in this document. NVIDIA Corporation shall not be liable for any damages resulting from the use of this document.

Limitation of Liability and Damages Pertaining to NVIDIA Corporation

The NVIDIA Base Command Manager product principally consists of free software that is licensed by the Linux authors free of charge. NVIDIA Corporation shall have no liability nor will NVIDIA Corporation provide any warranty for the NVIDIA Base Command Manager to the extent that is permitted by law. Unless confirmed in writing, the Linux authors and/or third parties provide the program as is without any warranty, either expressed or implied, including, but not limited to, marketability or suitability for a specific purpose. The user of the NVIDIA Base Command Manager product shall accept the full risk for the quality or performance of the product. Should the product malfunction, the costs for repair, service, or correction will be borne by the user of the NVIDIA Base Command Manager product. No copyright owner or third party who has modified or distributed the program as permitted in this license shall be held liable for damages, including general or specific damages, damages caused by side effects or consequential damages, resulting from the use of the program or the un-usability of the program (including, but not limited to, loss of data, incorrect processing of data, losses that must be borne by you or others, or the inability of the program to work together with any other program), even if a copyright owner or third party had been advised about the possibility of such damages unless such copyright owner or third party has signed a writing to the contrary.

Table of Contents

Table of Contents	3
0.1 About This Manual	5
0.2 About The Manuals In General	5
0.3 Getting Administrator-Level Support	6
0.4 Getting Developer-Level Support	6
0.5 Getting Professional Services	6
1 NVIDIA Base Command Manager Python API	7
1.1 Getting Started	7
1.2 Connecting To A Cluster	8
1.3 Inspecting Settings	8
1.4 Modifying Settings	9
1.5 Inspecting The Entire Cluster	10
1.6 Performing Operations On Entities	10
1.7 Monitoring	10
1.8 Examples	11
2 Monitoring Data Producers	13
2.1 Measurables	13
2.2 Measurables Classes	13
2.3 Metric Monitoring Data Producers	13
2.4 Health Check Monitoring Data Producers	14
2.5 Collection Monitoring Data Producers	15
2.6 Perpetual Monitoring Data Producers	16
2.7 Prometheus Monitoring Data Producers	17
2.8 Node Execution Filters	17
2.9 Execution Multiplexers	18
2.10 Monitoring Resources	19
2.11 Collection Monitoring Data Producers With Filter And Multiplexer	19
2.12 Collection Monitoring Data Producers For Standalone Entities	20
2.13 Debugging Standalone Scripts	22
3 Monitoring Actions	23
3.1 Actions And Triggers	23
3.2 Time Restrictions	24
3.2.1 Time Restriction Syntax In EBNF Notation	24
3.3 CMDaemon Environment Variables	25
3.3.1 Standard Environment Variables Available In Action Scripts	25
3.3.2 Extended Environment Variables Available To Action Scripts	27
3.3.3 Environment Variables Useful For Debugging	31

4	CMDaemon REST API	33
4.1	Authentication, And Definition Of <code><curlauth></code>	33
4.2	Browsing The API	33
4.2.1	Returning A Status, Or Generating A Status Message, Using <code>/v1/status</code>	37
4.2.2	Monitoring Using <code>/v1/monitoring</code>	39
4.2.3	Session Using <code>/v1/session</code>	46
4.2.4	Version Using <code>/v1/version</code>	47
4.2.5	License Using <code>/v1/license</code>	47
4.2.6	Sysinfo Using <code>/v1/sysinfo</code>	47
4.2.7	Device Information Using <code>/v1/device</code>	50
4.2.8	WLM Information Using <code>/v1/workload</code>	51
4.2.9	Event Generation Using <code>/v1/event</code>	54
4.2.10	Chargeback Values With <code>/v1/chargeback</code>	55
4.2.11	Categories With <code>/v1/category</code>	58
4.2.12	Network Values With <code>/v1/network</code>	58
4.2.13	Rack Values With <code>/v1/rack</code>	60
4.2.14	Freeport Values With <code>/v1/freeport</code>	60
4.2.15	LLDP Status <code>/v1/lldp</code>	61
4.2.16	Power Operations Using <code>/v1/power</code>	61
4.2.17	Firmware Information <code>/v1/firmware</code>	62
5	BCM JSON API	63
5.1	API Services	64
5.1.1	API Services List	65
5.2	API Entities	65
5.2.1	API Entities List	66
5.3	JSON Examples	66

Preface

Welcome to the *Developer Manual* for NVIDIA Base Command Manager 11.

0.1 About This Manual

This manual is aimed at helping developers who would like to program the NVIDIA Base Command Manager in order to enhance or alter its functionality. It is not intended for end users who simply wish to submit jobs that run programs to workload managers, which is discussed in the *User Manual*. The developer is expected to be reasonably familiar with the parts of the *Administrator Manual* that is to be dealt with—primarily CMDaemon, of which cmsh and Base View are the front ends.

This manual discusses the Python API to CMDaemon, and also covers how to program for metric collections.

0.2 About The Manuals In General

Regularly updated versions of the NVIDIA Base Command Manager 11 manuals are available on updated clusters by default at `/cm/shared/docs/cm`. The latest updates are always online at <https://docs.nvidia.com/base-command-manager>.

- The *Administrator Manual* describes the general management of the cluster.
- The *Installation Manual* describes installation procedures for a basic cluster.
- The *User Manual* describes the user environment and how to submit jobs for the end user.
- The *Cloudbursting Manual* describes how to deploy the cloud capabilities of the cluster.
- The *Developer Manual* has useful information for developers who would like to program with BCM.
- The *Edge Manual* describes how to deploy BCM Edge with BCM.
- The *Containerization Manual* describes how to manage containers with BCM.
- The *NVIDIA Mission Control Manual* describes NVIDIA Mission Control capabilities and integration with BCM.

If the manuals are downloaded and kept in one local directory, then in most pdf viewers, clicking on a cross-reference in one manual that refers to a section in another manual opens and displays that section in the second manual. Navigating back and forth between documents is usually possible with keystrokes or mouse clicks.

For example: `<Alt>-<Backarrow>` in Acrobat Reader, or clicking on the bottom leftmost navigation button of xpdf, both navigate back to the previous document.

The manuals constantly evolve to keep up with the development of the BCM environment and the addition of new hardware and/or applications. The manuals also regularly incorporate feedback from administrators and users, who can submit comments, suggestions or corrections via the website

<https://enterprise-support.nvidia.com/s/create-case>

Section 14.2 of the *Administrator Manual* has more details on submitting an issue.

0.3 Getting Administrator-Level Support

Support for BCM subscriptions from version 10 onwards is available via the NVIDIA Enterprise Support page at:

<https://www.nvidia.com/en-us/support/enterprise/>

Section 14.2 of the *Administrator Manual* has more details on working with support.

0.4 Getting Developer-Level Support

Developer support is given free, within reason. For more extensive support, the BCM support team can be contacted in order to arrange a support contract.

0.5 Getting Professional Services

The BCM support team normally differentiates between

- regular support (customer has a question or problem that requires an answer or resolution), and
- professional services (customer asks for the team to do something or asks the team to provide some service).

Professional services can be provided via the NVIDIA Enterprise Services page at:

<https://www.nvidia.com/en-us/support/enterprise/services/>

1

NVIDIA Base Command Manager Python API

This chapter introduces the Python API of NVIDIA Base Command Manager.

The Python API package was completely overhauled in NVIDIA Base Command Manager 8.2.

The `cmdaemon-pythoncm` package now provides a pure Python connection to the cluster manager, making it possible for cluster administrators to automate cluster operations via Python.

It also makes it possible to run Python code on any operating system that supports Python 3.5 and later.

The BCM Python API uses the following extra modules:

1. `pyOpenSSL`
2. `ply`
3. `lxml`
4. `tabulate`
5. `monotonic`
6. `humanfriendly`
7. `pyYAML`
8. `six`

1.1 Getting Started

On the cluster head node itself the `python3` module can simply be loaded:

Example

```
[root@basecm11 ~]# module load python3
```

To execute or develop the Python code on any other machine usually requires some extra steps:

- Python 3 (3.5, 3.6, 3.7, 3.8 will work) should be installed
- The 8 extra modules listed previously should be installed using Pip
- The `/cm/local/apps/cmd/pythoncm/lib/python3.9/site-packages/pythoncm` directory should be copied over to the `site-packages` directory of the development machine. The version is enforced in `lib/python3.9/site-packages/pythoncm/__init__.py`, so version consistency would be required here.

The `pythoncm` module should then be loaded, to confirm everything was set up correctly:

Example

```
[alice@desktop ~]# python -c "import pythoncm"
```

If connecting from outside the cluster, then port 8081 must not be blocked by a firewall.

A certificate is needed by the Python API to identify itself to `CMDaemon`.

The existence of the certificate on the head node should be checked. It should be copied over to the development machine, if it is needed there.

Example

```
[root@basecm11 ~]# ls -al .cm/
-rw----- 1 root root 1708 Dec 11 09:25 admin.key
-rw----- 1 root root 1269 Dec 11 09:25 admin.pem
```

Example

```
[alice@basecm11 ~]$ ls -al .cm/
-rw----- 1 root root 1708 Dec 11 09:25 cert.key
-rw----- 1 root root 1269 Dec 11 09:25 cert.pem
```

The developer may need to contact the cluster administrator to get a certificate.

1.2 Connecting To A Cluster

The first step when working with the Python API is to establish a connection to the `CMDaemon` process on the cluster:

```
#!/usr/bin/env python

from pythoncm.cluster import Cluster
from pythoncm.settings import Settings

cluster = Cluster()
```

If working outside the cluster, then the settings for connecting to the cluster must be specified:

```
settings = Settings(host='<head-node-hostname>',
                    port=8081,
                    cert_file='/some/path/cert.pem',
                    key_file='/some/path/cert.key',
                    ca_file='.../site-packages/pythoncm/etc/cacert.pem')
if not settings.check_certificate_files():
    print('Unable to load certificates')
else:
    cluster = Cluster(settings)
```

1.3 Inspecting Settings

All settings in BCM are stored inside an entity.

Each entity has a type and a unique name among the entities of the same type.

To inspect an entity it should first be found inside the cluster:

```
node001 = cluster.get_by_name('node001')
```

If the name `node001` was also given a different entity, then the type must be specified to ensure that the correct entity is returned:

```
node001 = cluster.get_by_name('node001', pythoncm.entity.Node)
node001 = cluster.get_by_name('node001', 'Node')
```

Once the node entity is found, inspecting the settings is a matter of printing the desired field:

```
print(node001.hostname)
print(node001.mac)
```

Complex settings, such as network interfaces, have their own settings:

```
for interfaces in node001.interfaces:
    print(interface.name, interface.ip)
```

Because many nodes could have a network interface called `eth0`, such a setting cannot be found from the cluster: The following code will return `None`.

```
eth0 = cluster.get_by_name('eth0')
```

To find all `eth0` interfaces, all nodes need to be found, and then iterated over:

```
nodes = cluster.get_by_type(pythoncm.entity.Node)
all_eth0 = [interface
            for node in nodes
            for interface in node.interfaces
            if interface.name == 'eth0']
```

1.4 Modifying Settings

Basic entity settings are exported as Python properties and can simply be changed:

```
node001.mac = '00:00:00:00:00:00'
node001.category = cluster.get_by_name('gpu', 'Category')
```

Similarly interfaces settings can be accessed and changed directly:

```
node001.interfaces[0].ip = '1.2.3.4'
node001.interfaces[0].network = cluster.get_by_name('ib', 'Network')
```

Removing an interface from a node can be done in various Pythonic ways:

```
node001.interfaces.remove(0)
del node001.interfaces[0]
node001.interfaces = [interface for interface in node001.interfaces
                      if interface.name != 'eth0']
```

To add a new interface, the entity instance needs to be created first, and then added to the node:

```
eth1 = pythoncm.entity.NetworkPhysicalInterface()
eth1.name = 'eth1'
eth1.ip = '1.2.3.4'
eth1.network = cluster.get_by_name('ib', 'Network')
node001.interfaces.append(eth1)
```

All changes are made on a local copy of the entity. The cluster has no knowledge of the changes until they are committed.

It is recommended to make many changes locally, and only commit once at the end.

The return value of the commit operation should always be checked.

Committing a badly-configured node will be blocked by the head node:

```
commit_result = node001.commit()
if not commit_result.good:
    print(commit_result)
```


1.8 Examples

The best way to get going is by looking at the examples. These can be found on the head node, at `/cm/local/examples/cmd/pythoncm`:

Example

```
[root@basecm11 pythoncm]# ls
add-collection.py                dump-job-monitoring-data.py      power-history.py
add-healthcheck.py              dump-monitoring-data.py          power-parallel-status.py
add-metric.py                   entity_info.py                   power-status.py
add-node-group.py               execute.py                        print-all.py
add-role.py                     fabric-bindings.py               range-expander-test.py
add-user.py                     fake-file-write.py               remove-many-nodes.py
all-background-tasks.py         free_port.py                     remove-node-group.py
all-nodes.py                    get-all-wlm-jobs.py              sample-all-checks.py
arch_os_image_info.py           get-status.py                    sample-now-checks.py
certificate-info.py             health-overview.py               sample-now-parallel.py
charge-back.py                  instance_by_name.py              select-devices.py
clone-many-nodes.py             instant-query.py                 service.py
clone-node-group.py             key_value_pair.py                service-status.py
clone-node.py                   latest-counter-data.py           set-node-image.py
cm-job-analytics.py             latest-health-data.py            test-add-update-remove.py
cm-job-gpu.py                   monitoring-push.py                tftpboot-file-information.py
cm-network-traffic-monitor-setup.py move-to-new-pdu.py               total-job-power-usage.py
config-writer.py                new-nodes.py                     up-percentage.py
cookie.py                       parallel-execute-async.py        user-data.py
create-certificate.py           parallel-execute-check-status.py wait-for-provisioning.py
create-ramdisk-task.py         parallel-execute.py              wait-for-up.py
```

The examples can be tried out after loading the Python environment:

Example

```
[root@basecm11 ~]# cd /cm/local/examples/cmd/pythoncm/
[root@basecm11 pythoncm]# module load python3
[root@basecm11 pythoncm]# ./power-status.py
INFO      (25-May-2020 18:29:25) [cluster.py           :207] Follow redirection to active head IP:
10.141.255.254
INFO      (25-May-2020 18:29:25) [cluster.py           :298] Start event thread for session
42949672967
success: True
[
  "uniqueKey": 1125899906842642,
  "oldLocalUniqueKey": 0,
  "baseType": "PowerStatus",
  "childType": "",
  "revision": "",
  "modified": false,
  "toBeRemoved": false,
  "readonly": false,
  "not_set_fields": [],
  "device": 38654705666,
  "host": 38654705665,
  "powerDistributionUnit": 0,
  "gpu": -1,
  "prt": 0,
```

```
"name": "custom",
"state": "ON",
"msg": "",
"extendedMsg": "",
"indexes": [
    2
],
"tracker": 0,
"retries": 0
]
INFO      (25-May-2020 18:29:28) [entity_change.py      : 38] Stop event change watcher
[root@basecm11 pythoncm]#
```

2

Monitoring Data Producers

This chapter covers how to add a new metrics and health checks scripts with `cmsh`.

Five different types of Monitoring Data Producers can be added:

- `metric`: a script which produces a single value.
- `health check`: a script which produces a `PASS`, `FAIL`, `UNKNOWN`, or `no data` value.
- `collection`: a script that produces zero or more metrics, health checks, or a combination of both.
- `perpetual` a script that is started once over the lifetime of the `BCM cmd` process. The script produces zero or more metrics, health checks, or a combination of both on its own timing mechanism.
- `prometheus` one or more URLs to Prometheus metric exporters.

A monitoring data producer cannot be plotted in `cmsh` or Base View, because it contains no data. A producer defines measurable: metrics and/or health checks. It also generates data for these measurables, which can be plotted.

2.1 Measurables

There are three types of measurable:

- `metric`: a numeric value, or `no data`.
- `health check`: `PASS/FAIL/UNKNOWN/no data`.
- `enum metric`: one of a set of user-defined string based values, or `no data`.

2.2 Measurables Classes

All measurables are grouped into classes. A class is a user-defined free string field, with `/` as delimiters. Base View uses this class to build a tree for easy search and access.

2.3 Metric Monitoring Data Producers

A metric data producer script generates one data point.

For example, as in the following script:

Example

```
[root@basecm11 ~]# cat /path/to/my/metric
#!/bin/bash
info_fd=${CMD_INFO_FD:=3}    #set CMD_INFO_FD to 3 by default only if nothing set
```

```
# CMD_INFO_FD:=3 <--- same as: if [ -z "$CMD_INFO_FD" ]; then CMD_INFO_FD=3; fi
echo ${RANDOM}
# Optionally provide extra information
echo "Extra information" >&$info_fd
```

The script can be defined as a metric script via the `monitoring setup` mode of `cmsh`:

Example

```
[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add metric my-metric
[...my-metric]% set script /path/to/my/metric
[...my-metric]% set class My/Class
[...my-metric]% set unit B
[...my-metric]% set interval 1m
[...my-metric]% commit
```

All nodes then execute the script every minute, and produce a random number.

2.4 Health Check Monitoring Data Producers

A health check data producer script generates one data point. The data point can be one of four possible values expected of it: `PASS`, `FAIL`, `UNKNOWN`, or no data. Other file descriptors can be used to provide extra information.

For example, as in the following script:

Example

```
[root@basecm11 ~]# cat /path/to/my/health-check
#!/bin/bash
info_fd=${CMD_INFO_FD:=3} #set CMD_INFO_FD to 3 by default if nothing set
if [ ${RANDOM} -gt 8000 ]; then
    echo "PASS"
else
    echo "FAIL"
    # Optionally provide extra information
    echo "Extra information" >&$info_fd
fi
```

The script can be defined as a health check script via the `monitoring setup` mode of `cmsh`:

Example

```
[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add healthcheck my-health-check
[...my-check]% set script /path/to/my/health-check
[...my-check]% set class My/Class
[...my-check]% set interval 1m
[...my-check]% commit
```

All nodes then execute the script every minute, and produce data values with roughly 75% `PASS` and 25% `FAIL`.

2.5 Collection Monitoring Data Producers

A *collection data producer* script can generate multiple data points in one run. Data points can be a combination of metrics and health checks. Collection scripts are also allowed to produce no data.

A collection script has two modes: initialize mode and sample mode.

- `initialize`: defines the measurables that data values are generated for.
- `sample`: returns the data values for all the measurables defined in initialize mode.

During normal cluster operation the initialize mode is called only once, during boot. Afterwards, the script is called in sample mode at the desired interval.

The following example combines both of the metric and health check examples from earlier on. However, this time it is written as a single script, using JSON as the output format:

Example

```
[root@basecm11 ~]# cat /path/to/my/collection
#!/usr/bin/python

import sys
import json
import random

def initialize():
    metric = {"metric": "my.collection.metric",
             "unit": "B",
             "class": "My/Collection"}
    check = {"check": "my.collection.check",
            "class": "My/Collection"}
    return [metric, check]

def sample():
    metric = {"metric": "my.collection.metric",
             "value": random.randint(0, 32767)}
    check = {"check": "my.collection.check",
            "info": "random with 25% failure rate",
            "value": 'PASS' if random.randint(0, 32767) > 8000 else 'FAIL'}
    return [metric, check]

def main():
    if len(sys.argv) > 1 and sys.argv[1] == "--initialize":
        data = initialize()
    else:
        data = sample()
    print (json.dumps(data, indent=4))

if __name__ == '__main__':
    main()
```

The script can be defined as a collection script via the `monitoring setup` mode of `cmsh`:

Example

```
[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add collection my-collection
[...my-collection]% set script /path/to/my/collection
[...my-collection]% set format JSON
```

```
[...my-collection]% set interval 1m
[...my-collection]% commit
```

All nodes then execute the script every minute and produce two data points upon each execution. That is, one metric and one health check per execution.

2.6 Perpetual Monitoring Data Producers

A perpetual data producer script is a special case of a collection data producer script. It is intended to be used if the script needs permanent memory storage.

Example

```
[root@basecm11 ~]# cat /path/to/my/perpetual
#!/usr/bin/python

import my_sampler_module
import json
import time

# create single instance
sampler = my_sampler_module.MySampler()
# load important data into memory
sampler.load()

# Infinite loop with its own timing
delay = 0
while True:
    time.sleep(delay)
    (definitions, values, delay) = sampler.process()
    if definitions:
        # Print new measurables
        print (json.dumps(definitions))
    # Print data
    print (json.dumps(values))
```

The `my_sampler_module` is the part which does the important work.

Example

```
[root@basecm11 ~]# cat /path/to/my/my_sampler_module.py
class MySampler:
    def __init__(self):
        self.initialized = False
        self.definitions = None

    def load(self):
        # Do time consuming work here
        metric = {"metric": "my.collection.metric",
                 "unit": "B",
                 "class": "My/Collection"}
        check = {"check": "my.collection.check",
                 "class": "My/Collection"}
        self.definitions = [metric, check]

    def process(self):
        metric = {"metric": "my.collection.metric",
```

```

        "value": random.randint(0, 32767)}
    check = {"check" : "my.collection.check",
            "value" : 'PASS' if random.randint(0, 32767) > 8000 else 'FAIL'}
    values = metric, check
    # return definitions once, afterwards they never change
    # but new definitions could be added this way
    definitions = self.definitions
    self.definitions = None
    return definitions, values, 60

```

The script can be defined as a perpetual script via the `monitoring setup` mode of `cmsh`:

Example

```

[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add perpetual my-perpetual
[...my-perpetual]% set script /path/to/my/perpetual
[...my-perpetual]% set format JSON
[...my-perpetual]% commit

```

2.7 Prometheus Monitoring Data Producers

Prometheus is a monitoring and alerting toolkit (<https://prometheus.io>). A Prometheus monitoring data producer script parses data from a Prometheus exporter (<https://prometheus.io/docs/instrumenting/exporters/>)

The script can be defined as a Prometheus script via the `monitoring setup` mode of `cmsh`:

Example

```

[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add prometheus my-prometheus-exporter
[...my-prometheus-exporter]% set urls http://my.prometheus.exporter:80
[...my-prometheus-exporter]% set interval 1m
[...my-prometheus-exporter]% commit

```

If multiple URLs are defined, then only the data values from the first successful HTTP GET are used.

2.8 Node Execution Filters

By default a monitoring data producer script is executed on every node. When this is not desirable, a node execution filter should be created. A node execution filter defines the nodes on which the producer script should be executed.

For example, a filter to execute the script only on cloud nodes can be configured as follows:

Example

```

[basecm11]% monitoring setup use my-check
[...my-check]% nodeexecutionfilters
[...nodeexecutionfilters]% add type Cloud
[...nodeexecutionfilters*[Cloud*]]% set cloudnode yes
[...nodeexecutionfilters*[Cloud*]]% show

```

Parameter	Value
Base type	MonitoringExecutionFilter
Name	Cloud
Type	Type
Head node	no

```
Physical node      no
Cloud node        yes
Virtual node      no
Lite node         no
[...nodeexecutionfilters*[Cloud*]]% commit
```

It is also possible to filter based on the specific resources associated with a node:

Example

```
[basecm11]% monitoring setup use my-IB-check
[...my-IB-check]% nodeexecutionfilters
[...nodeexecutionfilters]% add resource IB
[...nodeexecutionfilters*[IB*]]% set resources IB
[...nodeexecutionfilters*[IB*]]% commit
```

Because of high availability, a special resource, `active`, is defined for the active head node.

Example

```
[basecm11]% monitoring setup use my-metric
[...my-metric]% nodeexecutionfilters
[...nodeexecutionfilters]% active
Added active resource filter
[...nodeexecutionfilters*]% commit
```

2.9 Execution Multiplexers

By default a monitoring data producer script is executed once: the node executes the script only for itself.

However, some scripts, such as BMC samplers, must be sampled from the active head node for all nodes.

In the following example a BMC script is run on each node that has the `ipmi` or `drac` resource:

Example

```
[basecm11]% monitoring setup use my-ipmi-collection
[...my-ipmi-collection]% executionmultiplexers
[...executionmultiplexers]% add resource ipmi
[...executionmultiplexers*[ipmi*]]% set resources ipmi drac
[...executionmultiplexers*[ipmi*]]% set operator OR
[...executionmultiplexers*[ipmi*]]% commit
```

If an execution multiplexer `<multiplexer>` is defined, then there should also be a node execution filter `<filter>` associated with it to restrict the number of nodes on which the script runs.

This is because having the script run on many nodes for many other nodes is unlikely to be a desired configuration.

The combination of the execution filter and the multiplexer should be read as:

for every node that matches *filter*, run script, for each node that matches *multiplexer*.

A more specific example, using two of the preceding examples, with a filter based on the resource `IB`, and multiplexers based on the `IPMI/Drac` resources, the combination should be read as:

for every node that matches `IB`, run script, for each node that matches `ipmi` or `drac`.

2.10 Monitoring Resources

Every device in BCM has one or more resources. These resources are automatically calculated from:

- Roles
- Hardware
- Settings

Resources for a specific node can be viewed as follows:

Example

```
[basecm11]% device use node001
[basecm11]% monitoringresources
CentOS7u5
Ethernet
category:default
```

It is possible to add one or more custom resources to a device:

Example

```
[basecm11]% device use node001
[basecm11]% add userdefinedresources MyResource
[basecm11]% append userdefinedresources MyOtherResource
[basecm11]% # wait ~10 seconds for the settings to propagate
[basecm11]% monitoringresources
CentOS7u5
Ethernet
category:default
MyResource
MyOtherResource
```

Any of these resources can be used to filter and multiplex monitoring data producers.

If a resources changes because of a settings change, then monitoring automatically stops or starts sampling.

2.11 Collection Monitoring Data Producers With Filter And Multiplexer

If a script has an execution multiplexer set, then it needs to determine for which nodes the script runs:

Example

```
[root@basecm11~]# cat /path/to/my/collection
#!/usr/bin/python

import sys
import json
import random

def initialize(entity):
    metric = {"metric": "my.collection.metric",
             "entity": entity,
             "unit": "B",
             "class": "My/Collection"}
    check = {"check": "my.collection.check",
            "entity": entity,
```

```

        "class": "My/Collection"}
    return [metric, check]

def sample(entity):
    metric = {"metric": "my.collection.metric",
              "entity": entity,
              "value": random.randint(0, 32767)}
    check = {"check" : "my.collection.check",
              "entity": entity,
              "value" : 'PASS' if random.randint(0, 32767) > 8000 else 'FAIL'}
    return [metric, check]

def main():
    try:
        # determine for which node we are sampling
        entity = os.environ['CMD_HOSTNAME']
    except:
        sys.stderr.write('Target device not specified in environment\n')
        return

    if len(sys.argv) > 1 and sys.argv[1] == "--initialize":
        data = initialize(entity)
    else:
        data = sample(entity)
    print (json.dumps(data, indent=4))

if __name__ == '__main__':
    main()

```

It can be defined with a filter to run on the active head for all nodes in the GPU category:

Example

```

[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add collection my-collection
[...my-collection]% set script /path/to/my/collection
[...my-collection]% set format JSON
[...my-collection]% set interval 1m
[...my-collection]% nodeexecutionfilters
[...nodeexecutionfilters]% active
Added active resource filter
[...nodeexecutionfilters]% exit
[...my-collection]% executionmultiplexers
[...executionmultiplexers]% add category
[...executionmultiplexers*[GPU*]% add category GPU
[...executionmultiplexers*[GPU*]% commit

```

The script is then executed on the head, once for each node in the category of GPU.

2.12 Collection Monitoring Data Producers For Standalone Entities

Sometimes monitoring data does not belong to a BCM entity.

For this reason the standalone monitored entity was added in NVIDIA Base Command Manager 8.0.

This entity can be anything with a name and custom type.

BCM does nothing with this kind of entity, except allow it to store monitoring data.

Each standalone entity which needs to be monitored should be added:

Example

```
[basecm11]% monitoring standalone
[basecm11->monitoring->standalone]% add MSD.0
[...standalone*MSD.0*]% set type Lustre
[...standalone*MSD.0*]% commit
[...standalone*MSD.0*]% add MSD.1
[...standalone*MSD.1*]% set type Lustre
[...standalone*MSD.1*]% commit
```

A script can be created that produces data for all MSD entities:

Example

```
[root@basecm11 ~]# cat /path/to/my/collection
#!/usr/bin/python

import sys
import json

def initialize():
    msd_0 = {"metric": "lustre.free.space",
            "entity": "MSD.0",
            "unit": "B",
            "class": "Lustre"}
    msd_1 = {"metric": "lustre.free.space",
            "entity": "MSD.1",
            "unit": "B",
            "class": "Lustre"}
    return [msd_0, msd_1]

def sample():
    msd_0 = {"metric": "lustre.free.space",
            "entity": "MSD.0",
            "value": 12345,
            "class": "Lustre"}
    msd_1 = {"metric": "lustre.free.space",
            "entity": "MSD.1",
            "value": 54321}
    return [msd_0, msd_1]

def main():
    if len(sys.argv) > 1 and sys.argv[1] == "--initialize":
        data = initialize()
    else:
        data = sample()
    print (json.dumps(data, indent=4))

if __name__ == '__main__':
    main()
```

It can be defined to run on only the active head node:

Example

```
[basecm11]% monitoring setup
[basecm11->monitoring->setup]% add collection my-collection
```

```
[...my-collection]% set script /path/to/my/collection
[...my-collection]% set format JSON
[...my-collection]% set interval 5m
[...my-collection]% nodeexecutionfilters
[...nodeexecutionfilters]% active
Added active resource filter
[...nodeexecutionfilters]% commit
```

The script is then executed on the active head every 5 minutes and collects one data point for each MSD.

Data for a standalone script can be viewed with the same commands as for regular BCM nodes.

Example

```
[basecm11]% monitoring standalone
[basecm11->monitoring->standalone]% use MSD.0
[...standalone*[MSD.0*]]% latestmetricdata
...
lustre.free.space          12345          3m 47s
```

2.13 Debugging Standalone Scripts

Page 630 of the *Administrator Manual* describes how debugging information can be obtained when running `samplenow` with the `--debug` option with the `ntp healthcheck` script.

Many scripts under `/cm/local/apps/cmd/scripts/` can have their debug output inspected with `samplenow --debug`.

A recursive `grep` on the head node, similar to the following, should show which scripts have a settable debug environment:

```
grep -r CMD_DEBUG /cm/local/apps/cmd/scripts/
```

The debug output in the script can be specified along the lines of the following code snippet:

Example

```
import os
debug = os.environ.get('CMD_DEBUG', '0') == '1'
info_fd = int(os.environ.get('CMD_INFO_FD', '3'))
if debug:
    os.write(info_fd, 'debug message')
```

3

Monitoring Actions

This chapter covers how to manage monitoring-driven actions with `cmsh`.

3.1 Actions And Triggers

A monitoring action is a script that is executed by `CMDaemon`. It runs when triggered by the monitored data.

An action by itself does nothing—it needs a trigger (section 10.4.5 of the *Administrator Manual*) to be defined to execute the action.

By default, several actions (section 10.4.4 of the *Administrator Manual*) are predefined:

- `Drain`: Drain node (node refuses new WLM jobs)
- `Event`: Send an event to users with connected client
- `ImageUpdate`: Update the image on the node
- `PowerOff`: Power off a device
- `PowerOn`: Power on a device:
- `PowerReset`: Power reset a device
- `Reboot`: Reboot a node
- `Send e-mail to administrators`: Send e-mail
- `Shutdown`: Shutdown a node
- `Undrain`: Undrain node (node accepts new WLM jobs)
- `killprocess`: `/cm/local/apps/cmd/scripts/actions/killprocess.pl`
- `remount`: `/cm/local/apps/cmd/scripts/actions/remount`
- `testaction`: `/cm/local/apps/cmd/scripts/actions/testaction`

A new action script can be created as follows:

Example

```
[basecm11]% monitoring action
[basecm11->monitoring->action]% add script MyScript
[...MyScript*]% set script /path/to/MyScript
[...MyScript*]% commit
```

3.2 Time Restrictions

It is possible to allow actions to only be executed at certain times, with the `allowedtime` setting.

Example

```
[basecm11]% monitoring action
[basecm11->monitoring->action]% add script MyScript
[...MyScript*]% set script /path/to/MyScript
[...MyScript*]% set allowedtime "9:00-17:00"
[...MyScript*]% commit
```

More complex timing restrictions are possible:

Example

```
monday-friday{9:00-17:00}
monday-friday{00:00-09:00;17:00-00:00};saturday-sunday
november-march{monday-saturday{13:00-17:00}}
may-september{monday-friday{09:00-18:00};saturday-sunday{13:00-17:00}}
```

Further examples can be seen in section 10.4.4 of the *Administrator Manual*, page 596.

3.2.1 Time Restriction Syntax In EBNF Notation

The allowed values can be written as a not-very-rigorous EBNF grammar:

Example

```
<start> ::= <time_intervals> | ""
<time_intervals> ::= <time_interval> (";" <time_interval>)*
<time_interval> = <inner_time_interval> "{" <time_intervals> "}"
<inner_time_interval> ::=
  | <day_of_week_interval>
  | <time_of_day_interval>
  | <day_of_month_interval>
  | <month_interval>
<day_of_week_interval> ::=
  | (<day_of_week> "-" <day_of_week>)
  | (<day_of_week> ("," <day_of_week>)*)
<day_of_week> ::=
  | "sunday" | "monday" | "tuesday" | "wednesday" | "thursday"
  | "friday" | "saturday"
<time_of_day_interval> ::= <time_of_day> "-" <time_of_day>
<time_of_day> ::= { <digit> } <digit> ":" <digit> <digit>
<digit> ::= "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9" | "0"
<month_interval> ::= (<month> "-" <month>) | (<month> ("," <month>)*)
<month> ::=
  | "january" | "february" | "march" | "april" | "may" | "june" | "july"
  | "august" | "september"
  | "october" | "november" | "december"
<day_of_month_interval> ::= (<day_of_month> "-" <day_of_month>)
  | (<day_of_month> ("," <day_of_month>)*)
<day_of_month> ::= { <digit> } <digit>
```

The shortcomings in the rigor can be fixed, but then the description would be much longer.

For example, the `<time_interval>` definition should have the time that is specified in the curly brackets be lesser than the one specified by the time outside the curly brackets. So the form

`month_interval{day_of_month_interval}` *(okay)*

would be correct, but not:

`day_of_month_interval{month_interval}` *(not okay)*

Keeping the description non-rigorous provides a useful enough guide for developers.

3.3 CMDaemon Environment Variables

3.3.1 Standard Environment Variables Available In Action Scripts

Name	Description
<code>CMD_ENTITY_UUID</code>	The UUID of the entity that triggered the action.
<code>CMD_ENTITY_NAME</code>	The name of the entity that triggered the action.
<code>CMD_ENTITY_TYPE</code>	The type of entity that triggered the action.
<code>CMD_MEASURABLE_NAME</code>	The name of the measurable that triggered the action.
<code>CMD_MEASURABLE_PARAMETER</code>	The parameter of the measurable that triggered the action.
<code>CMD_MEASURABLE_TYPE</code>	The type of the measurable.
<code>CMD_VALUE</code>	The value that triggered the action.
<code>CMD_RAW_VALUE</code>	The raw value.
<code>CMD_VALUE_TIME</code>	The time on which the value was measured, in ms elapsed since Unix epoch.

...continues

...continued

Name	Description
CMD_INFO_MESSAGE	Extra information sampled along with the value.
CMD_PRODUCER_NAME	The name of the monitoring data producer that samples the measurable.
CMD_ACTION_NAME	The name of the action that was triggered.
CMD_TRIGGER_NAME	The name of the trigger.
CMD_TRIGGER_EXPRESSION	The expression that was evaluated.
CMD_VALUE_EVAL	The result of the evaluated expression.
CMD_VALUE_COUNT	The number of times the expression evaluated to the same value.
CMD_SEVERITY	The assigned severity of the trigger.
CMD_STATE_FLAPPING	Is the measurable flapping?
CMD_JSON_DATA	If set to yes, then a JSON blob is passed on STDIN. The blob contains the information normally in env. CMD_JSON_DATA is used by the Send e-mail action
CMD_MEASURABLE_UUID	The UUID of the measurable used

...continues

...continued

Name	Description
CMD_MULTI_ACTION	Data values from measurables or triggers are dealt with together in some way if the action is yes

Example

If the value of the parameter `mergedmeasurables` is set to `yes`, and if more than one data value is gathered within a period that is specified by the value of `mergedelay`, then the data values for a measurable are dealt with together in some way by the action.

Merge delay, Merge triggers, and Merge measurables are parameters that are available within some monitoring actions.

```
[basecm11->monitoring->action]% list -f name:0,mergedelay,mergemeasurables
name (key) mergedelay mergemeasurables
-----
...
Send e-mail to administrators 2s yes
...
```

The Send e-mail action in this supports `CMD_MULTI_ACTION=yes` by sending one email with multiple values, instead of one e-mail per measured or triggered value:

CMD_TRIGGER_UUID	UUID of the trigger
CMD_SCRIPTTIMEOUT	script timeout, in seconds, when CMDaemon runs an action script

All action scripts have the preceding standard environment variables set.

In `cmsh`, if the action object has its `node environment` parameter set to the value `yes`, then scripts running on a node are enabled with an extended environment that provides many more `CMD_*` environment variables. Otherwise they run in the standard environment. There are more environment variables besides the standard and node environment ones.

A list of the standard or extended environment variables can be dumped by running the system command `env > /tmp/dumpfile` within an action script, such as the test example script, and triggering the script to run.

Many of the environment variables are similar to the ones used by initialize and finalize scripts (section E.3 of the *Administrator Manual*) in the node-installer environment.

3.3.2 Extended Environment Variables Available To Action Scripts

If the action object has its `node environment` parameter set to the value `yes`, then scripts run in an extended environment that provides many more `CMD_*` environment variables. Otherwise they run in the standard environment of section 3.3.1.

The following table shows the extended as well as the standard environment variables, with some example values:

Table 3.3.2: Environment Variables For Nodes In The Extended Environment

Variable	Example Value
CMD_ACTION_NAME	myaction
CMD_ACTIVE_HEAD_NODE_IP	10.141.255.254
CMD_CLUSTERNAME	basecm11
CMD_DEVICE_TYPE	HeadNode
CMD_ENTITY_NAME	basecm11
CMD_ENTITY_TYPE	HeadNode
CMD_ENTITY_UUID	78d29ab5-b415-486f-ad6a-04c5a983110f
CMD_ENVIRONMENT_CACHE_EPOCH_MILLISECONDS	1733150703765
CMD_ENVIRONMENT_CACHE_UPDATES	15
CMD_EXPORTS	/cm/node-installer@internalnet /cm/node-installer/certificates@internalnet /var/spool/burn@internalnet /home@internalnet /cm/shared@internalnet
CMD_FSEXPORT__SLASH_cm_SLASH_node_DASH_ installer<node-installer values>	

where <node-installer values> takes these substitutions:

<node-installer values>	example value
_installer_AT_internalnet_ALLOWWRITE	false
_AT_internalnet_HOSTS	10.141.0.0/16
_AT_internalnet_PATH	/cm/node-installer
_SLASH_certificates_AT_internalnet_ALLOWWRITE	true
_SLASH_certificates_AT_internalnet_HOSTS	10.141.0.0/16
_SLASH_certificates_AT_internalnet_PATH	/cm/node-installer/certificates

CMD_FSEXPORT__SLASH_<path values>

where <path values> takes these substitutions:

<path values>	example value
cm_SLASH_shared_AT_internalnet_ALLOWWRITE	true
cm_SLASH_shared_AT_internalnet_HOSTS	10.141.0.0/16
cm_SLASH_shared_AT_internalnet_PATH	/cm/shared
home_AT_internalnet_ALLOWWRITE	true
home_AT_internalnet_HOSTS	10.141.0.0/16
home_AT_internalnet_PATH	/home
var_SLASH_spool_SLASH_burn_AT_internalnet_ALLOWWRITE	true
var_SLASH_spool_SLASH_burn_AT_internalnet_HOSTS	10.141.0.0/16
var_SLASH_spool_SLASH_burn_AT_internalnet_PATH	/var/spool/burn

CMD_HOSTNAME	basecm11
CMD_HTTP_PORT	8080

...continues

Table 3.3.2: Environment Variables For Nodes In The Extended Environment ...continued

Variable	Example Value
CMD_INFO_MESSAGE	
<p>The interfaces eth0 and eth1 that make up the environment variable names listed next are for a Type 1 network with ethernet interfaces. The environment variable names change if the interface names change. For example, with InfiniBand interfaces, the eth0, eth1 strings become ib0, ib1.</p>	
CMD_INTERFACE_eth0_IP	10.141.255.254
CMD_INTERFACE_eth0_MAC	00:00:00:00:00:00
CMD_INTERFACE_eth0_MASK_BITS	16
CMD_INTERFACE_eth0_MTU	1500
CMD_INTERFACE_eth0_SPEED	
CMD_INTERFACE_eth0_STARTIF	ALWAYS
CMD_INTERFACE_eth0_TYPE	NetworkPhysicalInterface
CMD_INTERFACE_eth1_GATEWAY	192.168.255.254
CMD_INTERFACE_eth1_IP	192.168.244.169
CMD_INTERFACE_eth1_MAC	00:00:00:00:00:00
CMD_INTERFACE_eth1_MASK_BITS	20
CMD_INTERFACE_eth1_MTU	1500
CMD_INTERFACE_eth1_SPEED	
CMD_INTERFACE_eth1_STARTIF	ALWAYS
CMD_INTERFACE_eth1_TYPE	NetworkPhysicalInterface
CMD_INTERFACES	eth0 eth1
CMD_IP	10.141.255.254
CMD_JSON_DATA	no
CMD_MAC	FA:16:3E:33:8E:10
CMD_MANAGEMENT_IP	10.141.255.254
CMD_MEASURABLE_NAME	PageOut
CMD_MEASURABLE_PARAMETER	
CMD_MEASURABLE_TYPE	MonitoringMeasurableMetric

...continues

Table 3.3.2: Environment Variables For Nodes In The Extended Environment ...continued

Variable	Example Value
CMD_MEASURABLE_UUID	24321ec1-275c-4fd2-92eb-2ad7494216a8
CMD_MULTI_ACTION	no
CMD_MYSQL_SOCKET	/var/run/mysqld/mysqld.sock
CMD_NODEGROUPS	
CMD_NODE_INSTALLER_PATH	/cm/node-installer
CMD_PARTITION	base
CMD_PASSIVE_HEAD_NODE_IP	
CMD_PORT	8081
CMD_PRIMARY_HEAD_NODE	basecm11
CMD_PRODUCER_NAME	ProcVMStat
CMD_PROTOCOL	https
CMD_RAW_VALUE	103603.200000
CMD_ROLES	SlurmServer Storage Backup Boot Provisioning Monitoring SlurmAccounting Firewall HeadNode SlurmSubmit
CMD_SCRIPTTIMEOUT	5
CMD_SEVERITY	10
CMD_SHARED_HEAD_NODE_IP	
CMD_STATE_FLAPPING	no
CMD_STATUS_BURNING	NO
CMD_STATUS_CLOSED	NO
CMD_STATUS_HEALTHCHECK_FAILED	YES
CMD_STATUS_HEALTHCHECK_UNKNOWN	NO
CMD_STATUS_MESSAGE	
CMD_STATUS_MUTED	NO
CMD_STATUS_RESTART_REQUIRED	NO
CMD_STATUS_STATEFLAPPING	NO
CMD_STATUS_TERMINATED	NO
CMD_STATUS_TOOLMESSAGE	
CMD_STATUS	UP

...continues

Table 3.3.2: Environment Variables For Nodes In The Extended Environment ...continued

Variable	Example Value
CMD_STATUS_UPDATE_INDEX	4
CMD_STATUS_USERMESSAGE	
CMD_SYSINFO_SYSTEM_MANUFACTURER	OpenStack Foundation
CMD_SYSINFO_SYSTEM_NAME	OpenStack Nova
CMD_TRIGGER_EXPRESSION	(basecm11, *, *) > 50
CMD_TRIGGER_NAME	killallyestrigger
CMD_TRIGGER_UUID	1b784150-3f4f-4cb2-af37-993bbbe3dea4
CMD_UPDATE_EPOCH_MILLISECONDS	1733150703765
CMD_USERDEFINED1	
CMD_USERDEFINED2	
CMD_UUID	78d29ab5-b415-486f-ad6a-04c5a983110f
CMD_VALUE	101 KiB/s
CMD_VALUE_COUNT	1
CMD_VALUE_EVAL	true
CMD_VALUE_TIME	1733151851527

3.3.3 Environment Variables Useful For Debugging

The following environmental variables can be handy for debugging:

Table 3.3.2: Environment Variables For Nodes In The Extended Environment

Variable	Description
CMD_INFO_FD	Set file descriptor used by CMDaemon for collecting information (default value: 3)
CMD_DEBUG	Setting this to a value of 1 often gives more debug output (default value: 0)

Examples of their use are given in sections 2.3, 2.4, and 2.13.

4

CMDaemon REST API

Some data from CMDaemon can be accessed via its REST API.

The REST API typically allows data only to be retrieved for most calls. Exceptions are:

- the Status call, which can generate status notifications (section 4.2.1), and
- the Event call, which can generate events (section 4.2.9),

and which can take POST input to specify their calls.

4.1 Authentication, And Definition Of *<curlauth>*

Two forms of authentication are supported:

- Basic: HTTP authentication (`--basic` option of `curl`)
- Certificate: Certificate-based authentication (`--cert` option of `curl`). Certificate-based authentication is covered in section 6.4.2 of the *Administrator Manual*.

The following two commands give identical results:

```
[alice@basecm11 ~]$ curl -k --basic --user "alice:password" "https://master:8081/rest"  
[alice@basecm11 ~]$ curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k "https://master:8081/rest"
```

For security, it is best to use the certificate key-based version.

For convenience, the command and authority parts of the preceding two commands—that is the string in the line that includes the text from `curl` to 8081 in the two `curl` commands—is designated by *<curlauth>* in this chapter. Thus, each of the commands can be represented by:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest"
```

This allows the reader to focus on the path segment and variables part of the API.

4.2 Browsing The API

The following is a tree diagram of the API endpoints, along with some key=value examples:

```
https://master:8081/rest/v1 ----- returns endpoints  
|  
|-- /session (section 4.2.3) ----- returns cluster manager sessions  
|  
|-- /status (section 4.2.1) ----- returns status  
|                                     |-- ?name=node001
```

```

|                                     |-- returns status
|                                     |-- ?name=node001..node004
|                                     `-- ?name=node001&verbose=1
|
|--/check ----- returns a response for testing purposes
|
|--/power ----- returns endpoints
|
|   |--/status (page 61) ----- returns the status of the devices
|   |   |-- ?name=node001
|   |   |-- ?name=node001..node004
|   |   |-- ?type=node
|   |   |-- ?like=node
|   |   `-- ?like=node0*1
|
|   |--/status/<device> (page 62) ---- returns the status of the device
|
|   |--/on/<device> (page 62) ----- POSTs the power on action for the device
|
|   |--/off/<device> (page 62) ----- POSTs the power off action for the device
|
|   |--/reset/<device> (page 62) ----- POSTs the power reset action for the device
|
|   `--/auxcycle/<device> (page 62) -- POSTs the power auxcycle action for the device
|
|--/monitoring ----- returns endpoints
|
|   |--/entity (page 39) ----- returns a list of monitored entities
|   |   |-- ?name=node001
|   |   |-- ?name=node001..node004
|   |   |-- ?type=node
|   |   |-- ?like=node
|   |   `-- ?like=node0*1
|
|   |-- /measurable (page 41) ----- returns a list of measurables
|   |   |-- ?name=loadone
|   |   `-- ?like=load
|
|   |-- /usage (page 42) ----- returns a list of (entity, measurable) pairs
|   |   |-- ?name=node001
|   |   |-- ?name=node001..node002
|   |   |-- ?type=node
|   |   |-- ?entity=node001
|   |   `-- ?measurable=node001
|
|   |-- /latest (page 43) ----- returns a dump of the latest monitoring data
|   |   |-- ?entity=node001
|   |   |-- ?entity=node001..node004
|   |   |-- ?measurable=loadone
|   |   `-- ?entity=node001&measurable=loadone
|
|   `-- /dump (page 45) ----- returns monitoring data over period (last 1 hour by default)
|   |   |-- ?entity=node001
|   |   |-- ?measurable=loadone
|   |   |-- ?start=-1h (default)

```

```

|                                     |-- ?start=-30m
|                                     |-- ?end=now
|                                     |-- ?intervals=0
|                                     `-- ?epoch=1 (unix epoch time)
|
|--/chargeback (section 4.2.10) ----- returns chargeback-related data
|                                     |-- ?group_by=user,account
|                                     `-- ?users=joe,fred
|
|--/license (section 4.2.5) ----- returns license parameters
|
|--/device (section 4.2.7)----- returns device parameters
|                                     |-- ?type=HeadNode
|                                     `-- ?type=PhysicalNode
|
|--/version (section 4.2.4) ----- returns version information parameters
|
|--/sysinfo (section 4.2.6) ----- returns sysinfo parameters
|
|--/workload (section 4.2.8) ----- returns endpoints
|                                     |-- /job ----- returns running jobs
|                                     | |-- ?user=alice
|                                     | |-- ?user=student
|                                     | |-- ?name=hpl
|                                     | |-- ?account=math
|                                     | |-- ?id=1|2|3|4
|                                     | |-- ?array_id=5
|                                     | |-- ?epoch=yes
|                                     | |-- ?wlm=yes
|                                     | |-- ?queue=no
|                                     | |-- ?node=node001
|                                     | `-- ?nodes=node001..node100
|                                     |
|                                     |-- /drain ----- returns drain status
|                                     |-- /job-status ---- returns status of jobs
|                                     |-- /node-status --- returns status of nodes
|                                     |-- /queue-status -- returns status of queues
|                                     `-- /topology ----- returns topology config (GET),
|                                                             updates topology (POST)
|
|--/firmware (section 4.2.17) ----- returns firmware information
|                                     |-- ?name=node001
|                                     |-- ?name=node001..node004
|                                     |-- ?type=node
|                                     |-- ?like=node
|                                     `-- ?like=node0*1
|
|--/event (section 4.2.9) ----- generates a CMDaemon event
|
|--/category (section 4.2.11) ----- returns categories and images
|
|--/network (section 4.2.12) ----- returns endpoints
|                                     |-- /topology ----- returns topology attributes
|                                     `-- /nvdomain ----- returns domain attributes
|

```

```
|--/rack (section 4.2.13) ----- returns rack-related information
|
|--/freeport (section 4.2.14) ----- returns free ports
|
`--/lldp (section 4.2.15) ----- returns LLDP status information
```

Subsections 4.2.1 and onward elaborate upon the endpoints.

Some notes about the API tree:

The API directory structure is documented within the directory itself.

A GET operation on the main /rest/v1 entry point can list all subdirectories:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1 2>/dev/null | python -mjson.tool"
[
  "monitoring",
  "chargeback",
  "status",
  "session",
  "check",
  "version",
  "license",
  "sysinfo",
  "category",
  "network",
  "device",
  "rack",
  "newdevice",
  "workload",
  "freeport",
  "power",
  "event"
  "lldp"
]
```

Some pipes are used in the output to the preceding to make it prettier, especially because new lines are not part of the output by default. Setting a parameter of 1, 2, or more, for the indent variable uses newlines and an indentation of one, two, or more spaces. This makes the v1 API output more readable for all API resource paths:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1?indent=1"
[
  "monitoring",
  "chargeback",
  ...
```

Appending /monitoring to the URL lists the subdirectory functionality available for monitoring.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring?indent=1"
[
  "entity",
  "measurable",
  "latest",
  "dump",
  "usage"
]
```

4.2.1 Returning A Status, Or Generating A Status Message, Using /v1/status

Returning A Status Using /v1/status

The status resource path returns the UP/DOWN status for all devices:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/status?indent=2"
[
  {
    "hostname": "basecm11",
    "status": "UP"
  },
  {
    "hostname": "node001",
    "status": "UP"
  },
  {
    "hostname": "node002",
    "status": "DOWN"
  }
]
```

The status can also be requested for a single device:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/status?name=node001&indent=2"
[
  {
    "hostname": "node001",
    "status": "UP"
  }
]
```

The “two dots” list specification format (section 2.5.5 of the *Administrator Manual*) used in Base View and cmsh can also be used in the API:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/status?name=node001..node002&indent=2"
[
  {
    "hostname": "node001",
    "status": "UP"
  },
  {
    "hostname": "node002",
    "status": "DOWN"
  }
]
```

For more detailed information, the verbose parameter can be added (output truncated):

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/status?verbose=1&indent=2"
[
  {
```

```

    "health_check_failed": true,
    "health_check_unknown": false,
    "hostname": "basecm11",
    "provisioning_failed": false,
    "restart_required": false,
    "status": "UP"
  },
  {
    "health_check_failed": true,
    "health_check_unknown": false,
    "hostname": "node001",
    "provisioning_failed": false,
    ...

```

Generating A Status Message Using /v1/status

A message can be associated with the status. An input can be as in the following `rest.in` file:

Example

```

[alice@basecm11 ~]$ cat /tmp/rest.in
[
  {
    "hostname": "node001",
    "user": "user message1",
    "info": "info message1",
    "tool": "tool message1"
  },
  {
    "hostname": "node002",
    "user": "user message2",
    "info": "info message2",
    "tool": "tool message2"
  }
]

```

The usual `curl` authentication string used so far, `<curlauth>` (section 4.1) is slightly modified from its value of:

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k "https://master:8081"
```

to

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k --data "@/tmp/rest.in" "https://master:8081"
```

This modified version allows POST data to be entered. The modified version can be called `<curlauthpost>`, and can be used as follows, returning a vector with the components having an integer value of 0, up to 3:

Example

```

[alice@basecm11 ~]$ <curlauthpost>/rest/v1/status"
[
0,
3
]

```

The dimension of the vector here is 2, and corresponds to the number of hostnames. Thus, the first component is associated with the hostname `node001`, and the second component is associated with hostname `node002`.

The value of each component returns the number of fields in the POST file that were modified by the API call. The fields that are evaluated are the optional fields `user`, `info`, and `tool`.

The event is logged in the event logger, by default at `/var/spool/cmd/events.log`, as:

Example

```
Mon Jun 17 18:15:50 2024 [notice] basecm11: node001, status: UP, reported: UP, time: 1718113341752,
  info message: info node1, user message: user node1, tool message: tool node1 (index: 27, display: 1)
Mon Jun 17 18:20:30 2024 [notice] basecm11: node002, status: UP, reported: UP, time: 1718113666566,
  info message: info node2, user message: user node2, tool message: tool node2 (index: 28, display: 1)
```

An entry is also made in `/var/log/cmdaemon`:

Example

```
Jun 17 18:51:57 basecm11 cmd[2586]: [  CMD  ]  Info: [Service::post_v1_status], update node001, changes: 1
Jun 17 18:51:57 basecm11 cmd[2586]: [  CMD  ]  Info: [Service::post_v1_status], update node002, changes: 1
```

With the default settings of `cmsh`, a window running `cmsh` shows:

Example

```
[root@basecm11 ~]# cmsh
[basecm11]%
Mon Jun 17 18:51:58 2024 [notice] basecm11: node001 [  UP  ] (info node1) (user node1) (tool node1)
Mon Jun 17 18:51:58 2024 [notice] basecm11: node002 [  UP  ] (info node2) (user node2) (tool node2)
```

Messaging via the REST API is somewhat similar to the event bucket `InfoMessages` feature (section 10.10.4 of the *Administrator Manual*) but developers should find the REST API version cleaner.

4.2.2 Monitoring Using `/v1/monitoring`

Entities Via `/v1/monitoring/entity`

The entity resource returns information about the entities that are known to the monitoring system. It is possible for an entity known to the monitoring system to have no data.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?indent=1"
{
  "entities": [
    {
      "key": 12884901889,
      "name": "default",
      "type": "Category"
    },
    {
      "key": 17179869185,
      "name": "globalnet",
      "type": "Network"
    },
    {
      "key": 17179869186,
      "name": "internalnet",
      "type": "Network"
    }
  ]
}
```

```

    },
    ...
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?name=node001&indent=1"
{
  "entities": [
    {
      "key": 38654705666,
      "name": "node001",
      "type": "PhysicalNode"
    }
  ]
}
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?type=node&indent=1"
{
  "entities": [
    {
      "key": 38654705665,
      "name": "basecm11",
      "type": "HeadNode"
    },
    {
      "key": 38654705666,
      "name": "node001",
      "type": "PhysicalNode"
    },
    {
      "key": 38654705667,
      "name": "node002",
      "type": "PhysicalNode"
    }
  ]
}
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?name=node001..node002&indent=1"
{
  "entities": [
    {
      "key": 38654705666,
      "name": "node001",
      "type": "PhysicalNode"
    },
    {
      "key": 38654705667,
      "name": "node002",
      "type": "PhysicalNode"
    }
  ]
}

```

A regex matcher can be used to find entities based on a name match:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?like=lobal&indent=1"
{
  "entities": [

```

```

{
  "key": 17179869185,
  "name": "globalnet",
  "type": "Network"
}
]
}
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/entity?like=nod.0*1&indent=1"
{
  "entities": [
    {
      "key": 38654705666,
      "name": "node001",
      "type": "PhysicalNode"
    }
  ]
}

```

Regexes are based on the ECMAScript specification (<https://en.cppreference.com/w/cpp/regex/ecmascript>).

Measurables Via /v1/monitoring/measurable

This entry returns information about the defined measurables.

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/measurable?indent=1"
{
  "measurables": [
    {
      "key": 261993005057,
      "name": "IpForwDatagrams",
      "type": "metric"
    },
    {
      "key": 261993005058,
      "name": "IpFragCreates",
      "type": "metric"
    },
    {
      "key": 261993005059,
      "name": "IpFragFails",
      "type": "metric"
    },
    ...typically hundreds more lines...
  ]
}

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/measurable?name=loadone&indent=1"
{
  "measurables": [
    {
      "key": 261993005138,
      "name": "LoadOne",
      "type": "metric"
    }
  ]
}

```

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/measurable?like=load&indent=1"
{
  "measurables": [
    {
      "key": 261993005136,
      "name": "LoadFifteen",
      "type": "metric"
    },
    {
      "key": 261993005137,
      "name": "LoadFive",
      "type": "metric"
    },
    {
      "key": 261993005138,
      "name": "LoadOne",
      "type": "metric"
    }
  ]
}
```

Data Usage Via /v1/monitoring/usage

The usage resource is intended to show which (entity, measurable) pairs have data. For example, nodes with only 1 disk do not have data, if their associated measurables have the string sdb in their name.

To get the complete usage:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/usage?indent=1"
{
  "data": [
    {
      "entity": "default",
      "measurable": "CoresTotal"
    },
    {
      "entity": "default",
      "measurable": "CoresUp"
    },
    ...typically hundreds more lines...
  ]
}
```

It is also possible to get all the measurables for which a specific entity, such as node001, has data.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/usage?entity=node001&indent=1"
{
  "data": [
    {
      "entity": "node001",
      "measurable": "IpForwDatagrams"
    },
    {
      "entity": "node001",
      "measurable": "IpFragCreates"
    },
  ]
}
```

```
{
  "entity": "node001",
  "measurable": "IpFragFails"
},
...typically hundreds more lines...
```

Or all entities which have data for a specific measurable such as loadone:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/usage?measurable=loadone&indent=1"
{
  "data": [
    {
      "entity": "basecm11",
      "measurable": "LoadOne"
    },
    {
      "entity": "node001",
      "measurable": "LoadOne"
    }
  ]
}
```

The Latest Monitoring Data Via /v1/monitoring/latest

The latest resource can be used to retrieve the last known sampled data points.

It is possible to get the latest monitoring data for all (entity, measurable) pairs.

This may result in a lot of information: about 125 bytes per (entity, measurable) pair.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/latest?indent=1"
{
  "data": [
    {
      "age": 47.868,
      "entity": "default",
      "measurable": "CoresTotal",
      "raw": 1.0,
      "time": 1540476088861,
      "value": "1"
    },
    {
      "age": 47.868,
      "entity": "default",
      "measurable": "CoresUp",
      "raw": 1.0,
      "time": 1540476088861,
      "value": "1"
    },
    {
      "age": 47.868,
      "entity": "default",
      "measurable": "NodesClosed",
      "raw": 0.0,
      "time": 1540476088861,

```

```

    "value": "0"
  },
  {
    "age": 47.868,
    "entity": "default",
    "measurable": "NodesDown",
    "raw": 0.0,
    "time": 1540476088861,
    "value": "0"
  },
  ...typically thousands more lines...

```

The latest data can be requested for a selection of entities and measurables.

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/latest?entity=node001&indent=1"
{
  "data": [
    {
      "age": 138.625,
      "entity": "node001",
      "measurable": "IpForwDatagrams",
      "raw": 0.0,
      "time": 1540476100389,
      "value": "0/s"
    },
    {
      "age": 138.625,
      "entity": "node001",
      "measurable": "IpFragCreates",
      "raw": 0.0,
      "time": 1540476100389,
      "value": "0/s"
    },
    {
      "age": 138.625,
      "entity": "node001",
      "measurable": "IpFragFails",
      "raw": 0.0,
      "time": 1540476100389,
      "value": "0/s"
    }
  ],
  ...typically hundreds more lines...

```

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/latest?entity=node001..node004&indent=1"
...as for previous output but for the range of nodes001..node004...

```

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/latest?measurable=LoadOne&indent=1"
{
  "data": [
    {
      "age": 114.099,
      "entity": "basecm11",
      "measurable": "LoadOne",

```

```

    "raw": 0.03,
    "time": 1540476351361,
    "value": "0.03"
  },
  {
    "age": 155.07,
    "entity": "node001",
    "measurable": "Load0ne",
    "raw": 0.0,
    "time": 1540476310390,
    "value": "0"
  }
]
}
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/latest?entity=node001&measurable=Load0ne&indent=1"
{
  "data": [
    {
      "age": 106.706,
      "entity": "node001",
      "measurable": "Load0ne",
      "raw": 0.0,
      "time": 1540476790390,
      "value": "0"
    }
  ]
}

```

Historic Data Dump Via /v1/monitoring/dump

Dumping historic data can be done using the entry point:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/dump?<options>"
```

The dump resource has several options:

- **entity:** name or range of entities
- **measurable:** name of the measurable
- **start:** time to be plotted (default: -1h)
- **end:** end to be plotted (default: now)
- **intervals:** number of interpolation intervals (default: 0, raw data)
- **epoch:** display timestamps as unix epoch (default: 0)

The time specification format is the same one used for the `dumpmonitoringdata` command (section 10.6.4 of the *Administrator Manual*).

To prevent gigabytes of data being retrieved when no options are specified, `entity` and `measurable` must be specified.

If there is a need to dump all the monitoring data, then it can be done by specifying empty strings for both `entity` and `measurable`. For example, the following command dumps all raw data for the default last hour:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/monitoring/dump?entity=&measurable=?indent=1"
{
  "data": [
    {
      "entity": "default",
      "measurable": "CoresTotal",
      "raw": 1.0,
      "time": "2018/10/25 13:15:28",
      "value": "1"
    },
    {
      "entity": "default",
      "measurable": "CoresTotal",
      "raw": 1.0,
      "time": "2018/10/25 16:35:28",
      "value": "1"
    },
    {
      "entity": "default",
      "measurable": "CoresUp",
      "raw": 1.0,
      "time": "2018/10/25 13:49:28",
      "value": "1"
    },
    ...typically thousands more lines...
  ]
}
```

4.2.3 Session Using /v1/session

The response to the sessions endpoint is similar to the output from listing in session mode of cmsh (cmsh -c "session list")

The endpoint lists the sessions that the cluster manager is involved with.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/session?indent=1"
[
  {
    "address": "127.0.0.1",
    "group": "admin",
    "node": "basecm11",
    "type": "node",
    "username": ""
  },
  {
    "address": "10.141.255.254",
    "group": "admin",
    "type": "node",
    "username": ""
  },
  {
    "address": "10.141.0.1",
    "group": "node",
    "node": "node001",
    "type": "node",
    "username": ""
  },
  {

```

```

"address": "10.141.0.2",
"group": "node",
"node": "node002",
"type": "node",
"username": ""
}

```

4.2.4 Version Using /v1/version

The version endpoint returns version parameters.

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/version?indent=1"
{
  "build_hash": "82719b47af",
  "build_index": 163129,
  "cm_version": "11.0",
  "cmd_version": "3.1",
  "database_version": 36372
}

```

4.2.5 License Using /v1/license

The license endpoint returns license parameters.

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/license?indent=1"
{
  "acceleratorNodeCount": 0,
  "accountingAndReporting": true,
  "baseType": "LicenseInfo",
  "burstNodeCount": 0,
  "childType": "",
  "edgeSites": true,
  "edition": "Advanced",
  "endTime": 2177449140,
  "licenseType": "Commercial",
  "licensedAcceleratorNodes": 80,
  "licensedBurstNodes": 1000,
  "licensedNodes": 100,
  "licensee": "/C=US/ST=None/L=None/O=None/OU=None/CN=basecm11",
  "macAddress": "FA:16:3E:3B:94:98",
  "message": "",
  "modified": false,
  "nodeCount": 3,
  "oldLocalUniqueKey": 0,
  "refPartitionUniqueKey": 21474836481,
  "revision": "",
  "serial": 1017214,
  "startTime": 1508108400,
  "toBeRemoved": false,
  "uniqueKey": 281474976710653,
  "version": "7.0 and above"
}

```

4.2.6 Sysinfo Using /v1/sysinfo

The sysinfo endpoint is similar to the sysinfo command in the device mode of cms. It returns information about some basic system hardware parameters.

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/sysinfo?indent=1"
{
  "node001": {
    "baseType": "SysInfoCollector",
    "biosDate": "04/01/2014",
    "biosVendor": "SeaBIOS",
    "biosVersion": "1.13.0-1ubuntu1.1",
    "bootIf": "ens3",
    "childType": "",
    "clusterRandomNumber": 6332472641088672013,
    "diskCount": 2,
    "diskTotalSpace": 10745806848,
    "disks": [
      {
        "baseType": "DiskInfo",
        "childType": "",
        "ioScheduler": "[mq-deadline] kyber bfq none",
        "model": "virtio",
        "modified": false,
        "name": "vda",
        "oldLocalUniqueKey": 0,
        "rev": "",
        "revision": "",
        "size": 8388608,
        "toBeRemoved": false,
        "uniqueKey": 281474976710948,
        "vendor": ""
      },
      {
        "baseType": "DiskInfo",
        "childType": "",
        "ioScheduler": "[mq-deadline] kyber bfq none",
        "model": "virtio",
        "modified": false,
        "name": "vdb",
        "oldLocalUniqueKey": 0,
        "rev": "",
        "revision": "",
        "size": 10737418240,
        "toBeRemoved": false,
        "uniqueKey": 281474976710949,
        "vendor": ""
      }
    ],
    "extra": null,
    "fabric": false,
    "fips": false,
    "fpgas": [],
    "gpus": [],
    "ibGUIDs": [],
    "interconnects": [],
    "memory": [
      {
        "IDs": [
```

```
    "0/0"
  ],
  "baseType": "MemoryInfo",
  "childType": "",
  "description": "DIMM RAM",
  "locations": [
    "DIMM 0"
  ],
  "modified": false,
  "oldLocalUniqueKey": 0,
  "revision": "",
  "size": 1073741824,
  "speed": 0,
  "toBeRemoved": false,
  "uniqueKey": 281474976710950
}
],
"memorySwap": 0,
"memoryTotal": 1016152064,
"modified": false,
"motherboardManufacturer": "",
"motherboardName": "",
"nics": [
  "ens3"
],
"oldLocalUniqueKey": 0,
"osFlavor": "Rocky8u5",
"osName": "Linux",
"osVersion": "4.18.0-348.el8.0.2.x86_64",
"parentUniqueKey": 85899345921,
"processors": [
  {
    "IDs": [
      0
    ],
    "baseType": "Processor",
    "bogomips": 4190.15,
    "cacheSize": 16777216,
    "childType": "",
    "coreIDs": [
      0
    ],
    "cores": 1,
    "model": "Intel(R) Xeon(R) Silver 4116 CPU @ 2.10GHz",
    "modified": false,
    "oldLocalUniqueKey": 0,
    "physicalIDs": [
      0
    ],
    "revision": "",
    "speed": 2095078000.0,
    "toBeRemoved": false,
    "uniqueKey": 281474976710947,
    "vendor": "GenuineIntel"
  }
]
```

```

    ],
    "raidControllers": [],
    "refDeviceUniqueKey": 38654705666,
    "revision": "",
    "seLinux": false,
    "systemManufacturer": "OpenStack Foundation",
    "systemName": "OpenStack Nova",
    "timestamp": 1651158566,
    "toBeRemoved": false,
    "uniqueKey": 85899345921,
    "updateCount": 5,
    "vendorTag": "5bf2a543-542d-4391-946c-abb648a09158",
    "virtualCluster": true
  },
  "node002": {
    "baseType": "SysInfoCollector",
    "biosDate": "04/01/2014",
    ...
  }
}

```

4.2.7 Device Information Using /v1/device

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/device?indent=1"
```

```

[
  {
    "cluster": "basecm11",
    "hostname": "basecm11",
    "ip": "10.141.255.254",
    "mac": "FA:16:3E:EF:71:05",
    "network": "internalnet",
    "roles": [
      "backup",
      "storage",
      "firewall",
      "headnode",
      "monitoring",
      "provisioning",
      "boot"
    ],
    "type": "HeadNode"
  },
  {
    "category": "default",
    "cluster": "basecm11",
    "hostname": "node001",
    "ip": "10.141.0.1",
    "mac": "FA:16:3E:2B:A4:31",
    "network": "internalnet",
    "type": "PhysicalNode"
  },
  {
    "category": "default",
    "cluster": "basecm11",
    "hostname": "node002",
    "ip": "10.141.0.2",

```

```
    "mac": "FA:16:3E:D4:C8:5A",
    "network": "internalnet",
    "type": "PhysicalNode"
  }
]
```

4.2.8 WLM Information Using /v1/workload

The workload path has the following endpoints:

- jobs
- drain
- job-status
- node-status
- topology
- queue-status

These return information related to the endpoints.

The jobs Endpoint

The workload jobs path returns running jobs:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/jobs?indent=1"
[
{
  "account": "projecty",
  "group": "alice",
  "job_id": "2301",
  "job_name": "iozone",
  "nodes": [
    "node001"
  ],
  "queue": "defq",
  "run_time": "4m 39s",
  "start_time": "2023/06/08 14:24:53",
  "state": "RUNNING",
  "submit_time": "2023/06/08 14:24:53",
  "user": "alice"
},
{
  "account": "projectx",
  "group": "charlie",
  "job_id": "2306",
  "job_name": "sleep",
  "nodes": [
    "node001"
  ],
  "queue": "defq",
  "run_time": "3m 34s",
  "start_time": "2023/06/08 14:25:58",
  "state": "RUNNING",
  "submit_time": "2023/06/08 14:25:57",
```

```

  "user": "charlie"
},
{
  "account": "projecty",
  "group": "alice",
  "job_id": "2307",
  "job_name": "iozone",
...

```

The drain Endpoint

The workload/drain endpoint returns node drain status information:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/drain?indent=1"
[
{
  "hostname": "node001",
  "queue": "defq",
  "reason": "",
  "status": "UNDRAINED"
},
{
  "hostname": "node002",
  "queue": "defq",
  "reason": "",
  "status": "UNDRAINED"
},
...

```

The node-status Endpoint

The workload/node-status endpoint returns node status information:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/node-status?indent=1"

"slurm":
"status":
  "allocated": 3,
  "idle": 0,
  "node001":
    "ready": true,
    "state": [
      "ALLOCATED"
    ]
  ,
  "node002":
    "ready": true,
    "state": [
      "ALLOCATED"
    ]
  ,
  "node003":
    "ready": true,
    "state": [

```

```

    "ALLOCATED"
  ]
  ,
  "other": 0,
  "total": 3
  ,
  "success": true

```

The job-status Endpoint

The workload/job-status endpoint returns job status information from the WLM:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/job-status"
...

```

The topology Endpoint

The workload/topology endpoint returns WLM topology configuration with the GET HTTP method, or initiates a topology update with the POST HTTP method.

The topology defines how nodes and GPUs are organized for job scheduling (for example: Slurm topology).

GET returns a configuration for all WLM clusters:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/topology?indent=1"
{
  "slurm": {
    "success": true,
    "config": "SwitchName=s0 Nodes=node[001-032]...",
    "error": ""
  }
}

```

POST accepts an empty body to update all WLM instances, or an optional JSON array of WLM names or UUIDs to update specific instances.

- To update topology for all WLMs:

```

[alice@basecm11 ~]$ <curlauthpost>/rest/v1/workload/topology"

```

All WLMs can be updated by omitting the body, or sending an empty array [].

- To update topology for specific WLM instances, a JSON array is sent in the POST body. For example: ["slurm1"] or ["slurm1", "550e8400-e29b-41d4-a716-446655440000"].

The queue-status Endpoint

The workload/queue-status endpoint returns queue status information from the WLM:

Example

```

[alice@basecm11 ~]$ <curlauth>/rest/v1/workload/queue-status"

```

```
{
  "partitions": [
    {
      "nodes": {
        "allowed_allocation": "",
        "configured": "node[001-003]",
        "total": 3
      },
      "accounts": {
        "allowed": "",
        "deny": ""
      },
      "groups": {
        "allowed": ""
      },
      "qos": {
        "allowed": "",
        "deny": "",
        "assigned": ""
      },
      "alternate": "",
      "tres": {
        "billing_weights": "",
        "configured": "cpu=6,mem=10572M,node=3,billing=6"
      },
      "cluster": "",
      "select_type": [],
      "cpus": {
        "task_binding": 0,
        "total": 6
      }
    }
  ]
}
```

4.2.9 Event Generation Using `/v1/event`

An event (section 10.10 of the *Administrator Manual*) can be generated in CMDaemon from a JSON format input used with the event endpoint.

An input can be as in the following `rest.in` file:

Example

```
[alice@basecm11 ~]$ cat /tmp/rest.in
{
  "message": "hello world",
  "details": "send via rest",
  "severity": "notice"
}
```

The usual `curl` authentication string used so far, `<curlauth>` (section 4.1) is slightly modified from its value of:

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k "https://master:8081"
```

to

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k --data "@/tmp/rest.in" "https://master:8081"
```

This modified version allows POST data to be entered. The modified version can be called `<curlauthpost>`, and can be used as follows, returning `true`:

Example

```
[alice@basecm11 ~]$ <curlauthpost>/rest/v1/event"
true
```

The event is logged in the event logger, by default at `/var/spool/cmd/events.log`, as:

Example

```
Tue Jun  4 11:09:21 2024 [notice] basecm11: hello world
send via rest
```

With the default settings of `cmsh`, a window running `cmsh` shows:

Example

```
[root@basecm11 ~]# cmsh
[basecm11]%
Tue Jun  4 11:09:21 2024 [notice] basecm11: hello world
For details type: events details 1
```

and, if as suggested, `events details 1` is typed, the value of details from the input is seen:

```
[basecm11]% events details 1
send via rest
```

4.2.10 Chargeback Values With `/v1/chargeback`

Values related to chargeback (Chapter 13 of the *Administrator Manual*) are returned with the chargeback endpoint.

Example

```
alice@basecm11:~$ <curlauth>/rest/v1/chargeback?indent=1"
{
  "items": [
    {
      "account": "",
      ...
    }
  ],
  "message": "",
  "timestamp": 1750944794
}
```

The preceding lists the chargeback information for all the jobs. The information can be sorted and filtered.

Chargeback Keys, Using `/v1/chargeback?<key=value(s)>`

The `group_by` key is about sorting the output according to the values set:

- `group_by`:
 - `user`
 - `group`
 - `account`
 - `name`
 - `job_id`

If more than one of the preceding values is to be set, then the values can be set as a comma-separated list.

The following keys are filters:

- `users`: If more than one user is to be set, then the users can be set as a comma-separated list
- `groups`: If more than one group is to be set, then the groups can be set as a comma-separated list
- `accounts`: If more than one account is to be set, then the accounts can be set as a comma-separated list
- `names`: If more than one of the job names is to be set, then the job names can be set as a comma-separated list
- `job-ids`: If more than one of the job IDs is to be set, then the values can be set as a comma-separated list

Example

```
alice@basecm11:~$ cmsh -c "user list"
alice          1001          alice          scientists
bob            1002          bob            scientists
carol          1003          carol          scientists
... and some other users...
alice@basecm11:~$ <curlauth>/rest/v1/chargeback?indent=1"      #no keys set
{
  "items": [
    {
      "account": "",
      "accounting_info": null,
      "cpu_core_seconds": 0,
      "cpu_seconds": 3298,
      "gpu_seconds": 0,
      "group": "",
      "job_count": 20,
      "job_id": "",
      "job_name": "",
      "job_runtime_seconds": 1265,
      "memory_byte_seconds": 4457859999978.0,
      "price": 0.0,
      "price_cpu_cores": 0.0,
      "price_cpus": 0.0,
      "price_gpus": 0.0,
      "price_memory_bytes": 0.0,
      "price_slots": 0.0,
      "price_total_power_usage": 0.0,
      "price_total_power_usage_cpu": 0.0,
      "price_total_power_usage_gpu": 0.0,
      "slot_seconds": 0,
      "total_power_usage_cpu_watt_seconds": 0.0,
      "total_power_usage_gpu_watt_seconds": 0.0,
      "total_power_usage_watt_seconds": 0.0,
      "user": ""
    }
  ],
  "message": "",

```

```
"timestamp": 1751027501
}
alice@basecm11:~$ <curlauth>/rest/v1/chargeback?users=alice,bob&indent=1"           #users key set
The output that is returned is for Alice and Bob only. Only the output for Alice is shown.
This is because Bob has run no jobs.
```

```
{
  "items": [
    {
      "account": "",
      "accounting_info": null,
      "cpu_core_seconds": 0,
      "cpu_seconds": 122,
      "gpu_seconds": 0,
      "group": "",
      "job_count": 1,
      "job_id": "",
      "job_name": "",
      "job_runtime_seconds": 61,
      "memory_byte_seconds": 21496400000.0,
      "price": 0.0,
      "price_cpu_cores": 0.0,
      "price_cpus": 0.0,
      "price_gpus": 0.0,
      "price_memory_bytes": 0.0,
      "price_slots": 0.0,
      "price_total_power_usage": 0.0,
      "price_total_power_usage_cpu": 0.0,
      "price_total_power_usage_gpu": 0.0,
      "slot_seconds": 0,
      "total_power_usage_cpu_watt_seconds": 0.0,
      "total_power_usage_gpu_watt_seconds": 0.0,
      "total_power_usage_watt_seconds": 0.0,
      "user": ""
    }
  ],
  "message": "",
  "timestamp": 1751027568
}
```

```
alice@basecm11:~$ <curlauth>/rest/v1/chargeback?group_by=job_id,user,account,group,name&indent=1"
Sorting is done by groupings defined by group_by. Using all the groupings is probably overkill.
The API query returns output sorted by all the settings, including sorting by user.
Alice's job is a part of the sorted output and is shown here:
```

```
...
{
  "account": "",
  "accounting_info": null,
  "cpu_core_seconds": 0,
  "cpu_seconds": 122,
  "gpu_seconds": 0,
  "group": "",
  "job_count": 1,
  "job_id": "",
  "job_name": "",
  "job_runtime_seconds": 61,
  "memory_byte_seconds": 21496400000.0,
```

```

    "price": 0.0,
    "price_cpu_cores": 0.0,
    "price_cpus": 0.0,
    "price_gpus": 0.0,
    "price_memory_bytes": 0.0,
    "price_slots": 0.0,
    "price_total_power_usage": 0.0,
    "price_total_power_usage_cpu": 0.0,
    "price_total_power_usage_gpu": 0.0,
    "slot_seconds": 0,
    "total_power_usage_cpu_watt_seconds": 0.0,
    "total_power_usage_gpu_watt_seconds": 0.0,
    "total_power_usage_watt_seconds": 0.0,
    "user": "alice"
  },
  ...

```

4.2.11 Categories With /v1/category

The images and categories (sections 2.1.2 and 2.1.3 of the *Administrator Manual*) associated with nodes can be displayed:

```

alice@basecm11:~$ <curlauth>/rest/v1/category?indent=1"
[
  {
    "image": "default-image",
    "name": "default",
    "nodes": [
      "node001",
      "node002",
      "node003"
    ]
  }
]

```

4.2.12 Network Values With /v1/network

Objects that can be viewed under the network endpoint can be listed with:

```

alice@basecm11:~$ <curlauth>/rest/v1/network?indent=1"
[
  "topology",
  "nvdomain"
]

```

The nvdomain attributes can be viewed with:

Example

```

alice@basecm11:~$ <curlauth>/rest/v1/network/nvdomain?indent=1"
[
  {
    "clique_id": 32766,
    "cluster_uuid": "a8d6d7d9-215c-4c57-9daf-722e1ae2d5ee",
    "gpu": 0,
    "hostname": "dgx-gb200-m06-c2",
    "status": 3,
    "uuid": "2de7e671-bc1d-4af5-93ac-f2999d680e10"
  },

```

```

{
  "clique_id": 32766,
  "cluster_uuid": "a8d6d7d9-215c-4c57-9daf-722e1ae2d5ee",
  "gpu": 1,
  "hostname": "dgx-gb200-m06-c2",
  "status": 3,
  "uuid": "2de7e671-bc1d-4af5-93ac-f2999d680e10"
},
{
  "clique_id": 32766,
  "cluster_uuid": "a8d6d7d9-215c-4c57-9daf-722e1ae2d5ee",
  "gpu": 2,
  "hostname": "dgx-gb200-m06-c2",
  "status": 3,
  "uuid": "2de7e671-bc1d-4af5-93ac-f2999d680e10"
},
{
  ...

```

The topology endpoint shows source and target pairings for the network. For a DGX NVL72 topology it might show something similar to:

Example

```

alice@basecm11:~$ <curlauth>/rest/v1/network/topology?indent=1"
[
  {
    "source": {
      "hostname": "nv104-node04",
      "port": "",
      "type": "node"
    },
    "target": {
      "hostname": "nv104-tor1",
      "port": 4,
      "type": "ethernet"
    }
  },
  {
    "source": {
      "hostname": "nv104-node04",
      "port": "",
      "type": "node"
    },
    "target": {
      "hostname": "nv104-tor2",
      "port": 4,
      "type": "ethernet"
    }
  },
  {
    "source": {
      "hostname": "nv104-node05",
      "port": "",
      "type": "node"
    },

```

```

    "target": {
      "hostname": "nv104-tor1",
      "port": 5,
      "type": "ethernet"
    }
  },
  ...

```

4.2.13 Rack Values With /v1/rack

Some rack attributes and rack-associated node attributes can be viewed with the rack endpoint. In the following example, node001 and node002 are members of rack 1. Among other attributes, the rack has a part number of 123 and a serial number of 456, and associated with a building called tower1:

Example

```

alice@basecm11:~$ <curlauth>/rest/v1/rack?indent=1"
[
  {
    "building": "tower1",
    "devices": [
      {
        "height": 1,
        "hostname": "node002",
        "pn": "123",
        "position": 2,
        "sn": "456",
        "type": "node"
      },
      {
        "height": 1,
        "hostname": "node001",
        "pn": "123",
        "position": 1,
        "sn": "456",
        "type": "node"
      }
    ],
    "location": "underground",
    "name": "1",
    "pn": "123",
    "room": "blueroom",
    "row": "3",
    "sn": "456",
    "uuid": "10844016-8e2f-4fce-81fa-83e411a35e27"
  }
]

```

4.2.14 Freeport Values With /v1/freeport

The usual curl authentication string used so far, <curlauth> (section 4.1) can be slightly modified from its value of:

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k "https://master:8081"
```

to

```
curl --cert ~/.cm/cert.pem --key ~/.cm/cert.key -k "https://localhost:8081"
```

This modified version allows free ports to be found if running on the local host. For security reasons this is blocked on the externally-facing IP addresses. The modified `curl` authentication string can be called `<curlauthlocalhost>`. Using it might display:

Example

```
alice@basecm11:~$ <curlauthlocalhost>/rest/v1/freeport?indent=1"
{
  "ports": [
    0,
    1,
    2,
    3,
    ...
    65532,
    65533,
    65534,
    65535
  ],
  "success": true
}
```

Ports that are not free include ports 22, 25, 53.

4.2.15 LLDP Status /v1/lldp

The LLDP (Link Layer Discovery Protocol) endpoint detects nodes seen in layer 2 networking. In the following example, there are 9 nodes that are detected:

Example

```
alice@basecm11:~$ <curlauth>/rest/v1/lldp?indent=1"
{
  "data": [],
  "good": 9,
  "success": true,
  "total": 9
}
```

4.2.16 Power Operations Using /v1/power

Status Using /v1/power/status

The status end point for power returns a power status:

Example

```
[alice@basecm11 ~]$ <curlauth>/rest/v1/power/status?indent=1&like=node.*"
[
  {
    "hostname": "node001",
    "state": "OFF"
  },
  {
    "hostname": "node002",
    "state": "ON"
  },
  {
```

```
    "hostname": "node003",  
    "state": "ON"  
  }  
]
```

Power Action Using `/v1/power/{on|off|reset|auxcycle}/<hostname>`

Power actions can be carried out for a specified host with the following endpoints:

- `on`: Turns the power on
- `off`: Turns the power off
- `reset`: Resets
- `auxcycle`: Carries out an auxiliary power cycle

A success message is returned on success.

Example

```
[alice@basecm11 ~]$ <curlauthpost>/rest/v1/power/on/node001"  
{  
  "success": true  
}
```

4.2.17 Firmware Information `/v1/firmware`

The firmware endpoint lists all firmware information reported by the BMC.

Example

```
alice@basecm11:~$ <curlauth>/rest/v1/firmware?indent=1"
```

...

5

BCM JSON API

This chapter documents the JSON API services and entities available for NVIDIA Base Command Manager.

The BCM head node landing page (section 2.4.1 of the *Administrator Manual*) links via the CM API Docs tile (the second tile in figure 5.1) to the API reference documentation for all available services and entities:

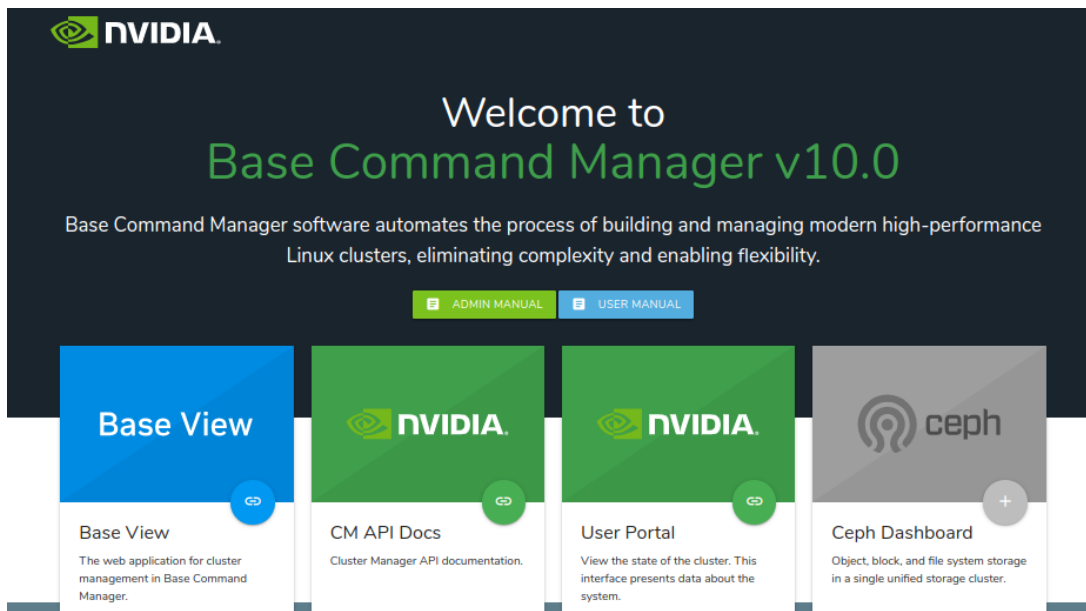


Figure 5.1: Head node hostname or IP address landing page at `https://<host name or IP address>`

It can also be accessed via the user portal of the cluster by clicking on the JSON API documentation link in the documentation section of the home page (Section 10.8.4 of the *Administrator Manual*).

By default, the direct API URL takes the form:

`https://<head node address name or IP address>:8081/api`

At that URL:

- the Search page can be used to list services, entities, events, and RPCs
- the Inheritance page can be used to display the entities hierarchy

Within the search page (figure 5.2),

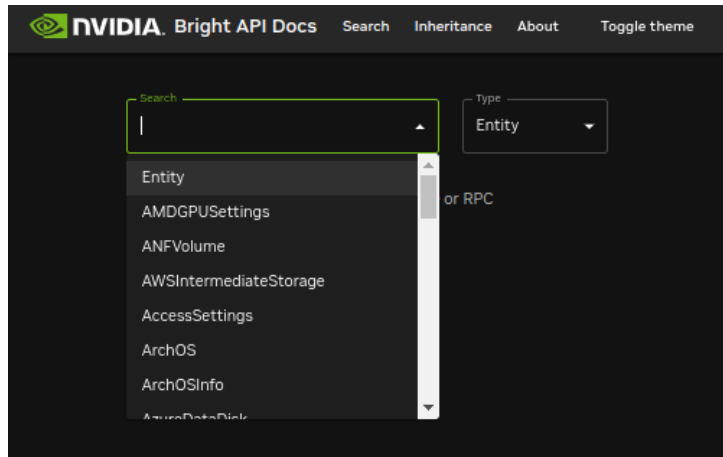


Figure 5.2: Search page for API documentation

- if the Type option is set to Service, then the drop-down list for Search presents the list of services
- if the Type option is set to Entity, then the drop-down list for Search presents the list of entities

5.1 API Services

If a service is selected from the drop-down list for Search, then its RPCs are displayed. Each RPC shows the tokens required for its use. Each RPC in turn can be expanded to display its request format (call and arguments) and response format (figure 5.3):

CMAuth
SERVICE

RPC name	Token
available	
getProfiles	GET_PROFILE_TOKEN
getProfile	GET_PROFILE_TOKEN

Request

Name	Datatype	Default
profileId	string	

Response

Name	Datatype
profile	Profile

```
{
  "service": "cmauth",
  "call": "getProfile",
  "args": [profileId]
}
```

Figure 5.3: Example of an API documentation search page display result for the expanded view of the getProfile RPC of the CMAuth service

5.1.1 API Services List

The list of services are:

CMAuth
 CMCert
 CMCloud
 CMDevice
 CMETcd
 CMGui
 CMJob
 CMKube
 CMMain
 CMMon
 CMNet
 CMPart
 CMProc
 CMProv
 CMServ
 CMSession
 CMStatus
 CMTest
 CMUser

5.2 API Entities

If an entity is selected from the drop-down list for Search, then its properties are displayed. (figure 5.4):

The screenshot shows the NVIDIA Bright API Docs interface. At the top, there is a navigation bar with the NVIDIA logo, 'Bright API Docs', and links for 'Search', 'Inheritance', and 'About'. A 'Toggle theme' button is on the right. Below the navigation bar, there is a search area with a 'Search' dropdown menu containing 'SlurmJobQueue' and a 'Type' dropdown menu containing 'Entity'. The main content area displays the details for the 'SlurmJobQueue' entity, which is identified as an 'ENTITY'. It shows a 'Parent chain' of 'Entity > JobQueue > SlurmJobQueue' and indicates it 'Can be instantiated' (Yes). Below this, there is a 'Children' section which is empty. The core of the page is a table titled 'SlurmJobQueue parameters' with columns for 'Field name', 'Datatype', and 'Default'. The table lists several parameters: 'baseType' (JobQueue, readonly), 'childType' (SlurmJobQueue, readonly), 'allocNodes' (Comma separated list of nodes from which users can submit jobs in the partition, ALL), 'defaultQueue' (bool, false, not cloneable), 'minNodes' (string, 1), 'maxNodes' (string, UNLIMITED), 'defaultTime' (string, UNLIMITED), and 'maxTime' (string, UNLIMITED).

Field name	Datatype	Default
<i>SlurmJobQueue parameters</i>		
baseType	"JobQueue"	readonly
childType	"SlurmJobQueue"	readonly
allocNodes	Comma separated list of nodes from which users can submit jobs in the partition	"ALL"
defaultQueue	bool	false not cloneable
minNodes	string	"1"
maxNodes	string	"UNLIMITED"
defaultTime	string	"UNLIMITED"
maxTime	string	"UNLIMITED"

Figure 5.4: Example of an API documentation search page display result for the SlurmJobQueue entity

Each entity parameter typically has hover text that describes it. For example, in figure 5.4 the terse `allocNodes` parameter of the `SlurmJobQueue` entity has a helpful associated hover text description of Comma-separated list of nodes from which users can submit jobs into the system.

5.2.1 API Entities List

The list of API entities can be viewed in the search page display (figure 5.2).

By default the Inheritance page for API entities is located at

```
https://<head node address name or IP address>:8081/api/inheritance
```

The list of API entities can also conveniently be viewed there in a hierarchy:

```
Entity
|-- ANFVolume
|-- AccessSettings
|-- ArchOSInfo
|  '-- ArchOS
|-- AzureDisk
|  |-- AzureDataDisk
|  '-- AzureOSDisk
...
```

5.3 JSON Examples

complete.sh

```
#!/bin/bash
```

```
URL=https://localhost:8081/json/
```

```
user=root
```

```
pass=secretrootpassword
```

```
echo "===== login ====="
```

```
curl -c curl.cookie.txt -i -k -X POST -d \
'{"service":"login", "username":"root", "password":"'${pass}'"}' $URL; echo
```

```
echo "===== master ====="
```

```
curl --cookie curl.cookie.txt -i -k -X POST -d \
'{"service":"cmdevice", "call":"getNode", "arg":"master"}' $URL; echo
```

```
echo "===== logout ====="
```

```
curl --cookie curl.cookie.txt -i -k -X POST -d \
'{"service":"logout"}' $URL; echo
```

```
echo "===== denied ====="
```

```
curl --cookie curl.cookie.txt -i -k -X POST -d \
'{"service":"cmdevice", "call":"getNode", "arg":"master"}' $URL; echo
rm -f curl.cookie.txt
```

```
echo "===== cert ====="
```

```
curl --cert $HOME/.cm/admin.pem --key $HOME/.cm/admin.key -i -k -X POST -d \
'{"service":"cmdevice", "call":"getNode", "arg":"master"}' $URL; echo
```

curl.sh

```
#!/bin/bash

URL=https://localhost:8081/json/

if [ -z "$1" ]; then
    read -p "pass: " -s pass
else
    pass=$1
fi

curl -c curl.cookiest.txt -i -k -X POST -d \
'{"service":"login", "username":"root", "password":"' $pass'"}' $URL

# curl --cookie curl.cookiest.txt -i -k -X POST -d \
'{"service":"cmsession", "call":"getLastEvents", "args": [0,256]}' $URL

curl --cookie curl.cookiest.txt -i -k -X POST -d \
'{"service":"cmmain", "call":"getProfile"}' $URL

curl --cookie curl.cookiest.txt -i -k -X POST -d \
'{"service":"cmmain", "call":"getSubjectName"}' $URL
```

devices.sh

```
#!/bin/bash

URL=https://localhost:8081/json/

if [ "$1" == "gzip" ]; then
    wget --certificate=$HOME/.cm/admin.pem --private-key=$HOME/.cm/admin.key \
        --header='Accept-Encoding: gzip' \
        --no-check-certificate --server-response -q0- $URL \
        --post-data='{"service":"cmdevice", "call":"getDevices"}'
else
    wget --certificate=$HOME/.cm/admin.pem --private-key=$HOME/.cm/admin.key --no-check-certificate \
        --server-response -q0- $URL --post-data='{"service":"cmdevice", "call":"getDevices"}'
fi
```

Tip: run as `./devices.sh | python -mjson.tool`.

loadone.sh

```
#!/bin/bash

URL=https://localhost:8081/json/
# not perfect but gets the job done
function jsonval {
    temp=$(echo $json | sed 's/\\\\\\\\\\\\\\\\/\\/g' | sed 's/{}/{/g' |
        awk -v k="text" '{n=split($0,a,","); for (i=1; i<=n; i++) print a[i]}' |
        sed 's/\"\\\":\\\"/\"/g' | sed 's/[\\,]/ /g' | sed 's/\"/\"/g' | grep -w $prop)

    r=$(echo ${temp##*}] | tr ']' ' ' | tr ' ' '\n' | cut -d: -f2 | sort -n)
    echo $(echo $r | cut -d' ' -f 1)
}
```

```

prop='uuid'
node=master
json=$(2>/dev/null wget --certificate=$HOME/.cm/admin.pem \
  --private-key=$HOME/.cm/admin.key \
  --no-check-certificate \
  --server-response \
  -q0- $URL \
  --post-data='{"service":"cmdevice","call":"getDevice","arg":"'${node}''}')
nkey=$(jsonval)

if [ -z "$nkey" ]; then
  echo "$json"
  exit 1
fi

echo "$node.uuid = $nkey"
json=$(2>/dev/null wget --certificate=$HOME/.cm/admin.pem \
  --private-key=$HOME/.cm/admin.key \
  --no-check-certificate \
  --server-response \
  -q0- $URL \
  --post-data='{"service":"cmmon","call":"getMonitoringMeasurable","name":"LoadOne"}')
mkey=$(jsonval)
echo "loadone.uuid = $mkey"
now=$(date +%s)
day=$((now-86400))
echo "now is $now"
echo "day is $day"
cat <<EOF > /tmp/plot.json
{ "service" : "cmmon",
  "call" : "plot",
  "request" : { "entities" : ["$nkey"],
  "measurables" : ["$mkey"],
  "intervals" : 25,
  "rangeStart" : $((day*1000)),
  "rangeEnd" : $((now*1000))
}
}
EOF

2>/dev/null wget --certificate=$HOME/.cm/admin.pem \
  --private-key=$HOME/.cm/admin.key \
  --no-check-certificate \
  -q0- $URL \
  --post-file=/tmp/plot.json | \
  python -mjson.tool

```

login.sh

```

#!/bin/bash
URL=https://localhost:8081/json/
user=$USER
pass=secretpassword
wget --keep-session-cookies --save-cookies cookie.txt --no-check-certificate \
--server-response -q0- $URL --post-data='{"service":"login","username":"'${user}',"password":"'${pass}'}'

```

```
echo
```

logout.sh

```
#!/bin/bash
URL=https://localhost:8081/json/
wget --load-cookies cookie.txt --no-check-certificate --server-response -qO- $URL \
--post-data='{"service":"logout"}'
rm cookie.txt
echo
```

node001.sh

```
#!/bin/bash
URL=https://localhost:8081/json/

if [ -z "$1" ]; then
    node=node001
else
    node=$1
fi

wget --certificate=$HOME/.cm/admin.pem --private-key=$HOME/.cm/admin.key \
--no-check-certificate --server-response -qO- $URL \
--post-data='{"service":"cmdevice","call":"getDevice","arg":"'$node'"}' | python -mjson.tool
```

basic_information.sh

```
#!/bin/bash
URL=https://localhost:8081/json/
wget --certificate=$HOME/.cm/admin.pem --private-key=$HOME/.cm/admin.key \
--no-check-certificate --server-response -qO- $URL \
--post-data='{"service":"cmupart","call":"getBasicEntityInformation"}'
```

push_to_CMDaemon.sh

In the following example, the health check ManagedServicesOK, is pushed to CMDaemon with a FAIL value.

Example

```
[root@basecm11 ~]# cat push_to_CMDaemon.sh
#!/bin/bash
URL='https://master:8081/monitoring/push/ManagedServicesOK?info=bro1&class=Push/Single&healthcheck=yes'
value='FAIL'
curl --cert $HOME/.cm/admin.pem --key $HOME/.cm/admin.key -i -k -X POST -d "$value" $URL; echo
```

Its behavior can be verified by checking the latest value for ManagedServicesOK before and after the push_to_CMDaemon.sh script is run:

Example

```
[root@basecm11 ~]# curl --cert ~/.cm/admin.pem --key ~/.cm/admin.key -k
"https://master:8081/rest/v1/monitoring/latest?measurable=ManagedServicesOK&entity=basecm11&indent=1"
{
  "data": [
    {
      "age": 89.735,
      "entity": "basecm11",
      "measurable": "ManagedServicesOK",
      "raw": 0.0,
      "time": 1586450030968,
      "value": "PASS"
    }
  ]
}
```

```
[root@basecm11 ~]# ./push_to_CMDaemon.sh
HTTP/1.1 200 OK
Content-Length: 55
Content-Type: application/json
```

```
{
  "values": {
    "added": 1,
    "provided": 1
  }
}
```

```
[root@basecm11 ~]# curl --cert ~/.cm/admin.pem --key ~/.cm/admin.key -k
"https://master:8081/rest/v1/monitoring/latest?measurable=ManagedServicesOK&entity=basecm11&indent=1"
{
  "data": [
    {
      "age": 3.357,
      "entity": "basecm11",
      "info": "brol",
      "measurable": "ManagedServicesOK",
      "raw": 2.0,
      "time": 1586450124437,
      "value": "FAIL"
    }
  ]
}
```

A metric version of the push, using the measurable push-test-02 might look like:

```
#!/bin/bash
URL='https://localhost:8081/monitoring/push/push-test-02?info=brol&class=Push/Single&unit=s'
value=$(date +%s)
curl --cert $HOME/.cm/admin.pem --key $HOME/.cm/admin.key -i -k -X POST -d "$value" $URL; echo
```

A collection can be pushed as follows: To initialize (once):

```
#!/bin/bash
URL='https://localhost:8081/monitoring/initialize'
curl --cert $HOME/.cm/admin.pem --key $HOME/.cm/admin.key -i -k -X POST -d \
'[
  {"metric": "push-collection-01", "class": "Push/Collection"},
  {"metric": "push-collection-02", "class": "Push/Collection"}
]' $URL; echo
```

After initializing, sampling can be done with:

```
#!/bin/bash
URL='https://localhost:8081/monitoring/push'
curl --cert $HOME/.cm/admin.pem --key $HOME/.cm/admin.key -i -k -X POST -d \
'[
  {"metric": "push-collection-01", "value": 31},
  {"metric": "push-collection-02", "value": 32, "info": "Some message"}
]' $URL; echo
```